Where to Go Camping Guide

Amagamek Wipit Lodge #470
Order of the Arrow
National Capital Area Council
Camp Promotions/High Adventure Committee

2015
Letter from the Chief
Fellow Campers,

As a society of Honor Campers, one of the Order of the Arrow’s first obligations is to serve as a resource to the units of our communities. In partnership with the National Capital Area Council, the Amangamek-Wipit Lodge of the Order of the Arrow has worked to develop this resource for you. On behalf of the entire Lodge leadership team, I would like to thank you for choosing to utilize this Where to Go Camping Guide.

The purpose of this guide is to provide the youth and adult leadership of this Council the resources they need to make an informed decision about camping in our area. With campgrounds highlighted in Maryland, Delaware, Pennsylvania, Virginia, and the Virgin Islands, there is a diverse range of handpicked sites meant for you to get the most out of your camping experience. The sites range from primitive to advanced and include a broad range of environments for camping.

In addition to information on camping locations, we have also included various planning and informational materials to facilitate leadership growth. With tools ranging from camping safety outlines to campfire agendas, we hope to provide a comprehensive and complete tool for you to use in planning your next outing. These resources are meant to be flexible in enabling proper planning, and we invite you to use them as you see fit.

This guide will be regularly updated to give you the most accurate and up-to-date information possible. We welcome any feedback you may have, and invite you to send any comments to camping@wipit470.org. Additionally, if you feel that there is something that should be included, we invite you to fill out the form at tinyurl.com/wipitcAMPing-feedback. Your feedback is critical to the success of this guide and to our mission to provide you an accurate resource.

Thank you for your support of Scouting and the Order of the Arrow.

Yours in Cheerful Service,

Benjamin G. Press
2014-2015 Lodge Chief
Amangamek-Wipit Lodge #470
National Capital Area Council
Letter from the Committee Chairman

It is a great honor and privilege to create this Where to Go Camping Guide on behalf of the Amangamek Wipit Lodge. As the honor society for campers, I hope this guide becomes an invaluable tool for every Arrowman, scout and scouter in the National Capital Area Council and beyond.

I would like to thank past Lodge Chief, Davis Kellogg, 2014-15 Lodge Chief, Ben Press, and Vice Chief of Operations, Jonathan Bjorson, for supporting me in every way in this position. Also, my committee’s adviser, Dr. Larry Kotler, for his longstanding service to the lodge, including to the lodge Camp Promotions/High Adventure Committee. Finally, I would like to thank the adviser of the Prince George’s chapter Camping Promotions Committee, Mrs. Alexandria Keenan, for her encouragement and continued support.

This guide is a resource for everything related to camping, including high adventure, council camps, camping policies, camping awards, places to go camping and other resources for you to use. I hope you enjoy it.

Yours in Brotherhood and Cheerful Service,

Isaiah Burroughs
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Tour Plans FAQ

Q. Why should I complete a tour and activity plan?
A. The tour and activity plan is a planning tool for best practices to be prepared for safe and fun adventure. Completing the plan may not address all possible challenges, but it can help ensure that appropriate planning has been conducted, that qualified and trained leadership is in place, and that the right equipment is available for the adventure.

In addition, the plan helps to organize safe and appropriate transportation to and from an event, and defines driver qualifications and minimum limits of insurance coverage for drivers and vehicles used to transport participants.

Please complete and submit this plan at least 21 days in advance (check with your local council) to ensure your council has enough time to review the plan and assist as necessary.

Q. When do I need to complete a tour and activity plan?
A. Times when a tour and activity plan must be submitted for council review include the following:

- Trips of 500 miles or more; or
- Trips outside of council borders (exception: not to your council-owned property); or
- Trips to Florida Sea Base, Northern Tier, Philmont Scout Ranch, Summit Bechtel Reserve (you will be asked to present a copy of your tour and activity plan upon arrival), national Scout jamboree, National Order of the Arrow Conference, or a regionally sponsored event; or
- When conducting any of the following activities outside of council or district events:
  - Aquatics activities (swimming, boating, floating, scuba, etc.)
  - Climbing and rappelling
  - Orientation flights (process flying plan)
  - Shooting sports
  - Any activities involving motorized vehicles as part of the program (snowmobiles, boating, etc.); or
- At a council’s request (Contact your local council for additional guidelines or regulations concerning tour and activity plans; many have set guidelines for events or activities within council boundaries such as for Cub Scout overnight camping.)
Regardless, the tour and activity plan is an excellent tool that should be included in preparation for all activities, even those not requiring it. It guides a tour leader through itineraries, travel arrangements, two-deep leadership, supervision qualifications, and transportation.

Tour Permits can be found here: [http://www.scouting.org/filestore/pdf/680-014.pdf](http://www.scouting.org/filestore/pdf/680-014.pdf)
Council Camps

Goshen Scout Reservation

Camp Olmsted

Camp Olmsted is unique among the Boy Scout Camps on the lake in that it is the only camp that Scouts and leaders receive the experience of eating their meals in a Dining Hall. Olmsted is also the only camp that offers a climate controlled Tech Center where technology related Merit Badges are taught. Don’t let our technology badges concern you. Olmsted still offers your fundamental summer camp badges such as Wilderness Survival, Swimming, and Rifle Shooting! Olmsted’s Merit Badge program offers a great deal of diversity with roughly 60 badges offered!

Camp Marriott

Camp Marriott is located on the 450-acre Lake Merriweather in the Appalachian Mountains of Virginia. Not only does it boast a beautiful waterfront, but it also offers access to the 4000+ acres of Goshen land and over 35,000 acres of adjacent National Forest and State Wildlife Lands. Scouts at Camp Marriott will enjoy swimming, fishing, learning outdoor skills, shooting rifles, making crafts, learning about the environment around them, and much more.

Units stay in a campsite accommodated with platform tents, cots, a dining and cooking area, and a leader site. Camp Marriott offers Patrol Cooking along with Heater Stack dining options. The camp can also accommodate a mix of the two dining options for troops interested in trying out patrol cooking.

Camp Bowman

Camp Bowman is a Boy Scout and Venture Scout resident camp located on 450-acre Lake Merriweather. Now solely a patrol cooking camp, participants utilize the patrol method in action as they work with their patrol unit to prepare, cook, and clean meals supplied by our commissary in their campsites. Youth sleep in two-man platform tents with cots. The camp is accredited annually by
the BSA and must also meet State of Virginia requirements. Scouts attend with their units and enjoy all that Scout camp has to offer.

Camp William B. Snyder

The 325-acre Camp William B. Snyder, located in Haymarket, Virginia, is the latest and greatest camping experience offered by the National Capital Area Council and the Boy Scouts of America. Camp Snyder, open since 2008, serves as a multi-functional camp that can meet the needs of packs, troops, Venturing crews, Varsity teams, and other outside organizations looking to develop a partnership or quality outdoor experience.

Camp Howard M. Wall

Camp Howard Wall is located on the south coast of St. Croix, the largest of the U.S. Virgin Islands and just a two and a half hour plane ride from Miami.

Camp Wall is a hidden treasure of a camp, which provides 17 acres of open campground for tent lodging with beach frontage. There is a main building for orientation, a large full kitchen, 3 large covered open pavilions, a climbing wall and advanced COPE course, a shooting range, kayaks and royaks, and an amazing view of the Caribbean Sea.

Cub Scout Camps

Camp Ross

Camp Ross is gearing up for another rossome summer at Goshen Scout Reservation. This year we will offer the classic favorites like swimming, boating, BB gun shooting, archery, tie dye, nature exhibits, fire building, team building exercises, dodge ball, and much more! We will also have some of our newer favorites like the HUMONGOUS water trampoline, Ross idol hunt, brand new craft project, balloon popping, and more.
Our goal at Camp Ross is to give Scouts a fun week and introduction to Scouting. We do our best to meet and exceed this goal for each and every Scout who attends. So what are you waiting for? Sign up today!

Camp PMI

Camp P.M.I. is a premier Scout camp that offers programs for both Webelos I and Webelos II. It is nestled between two Boy Scout camps (Marriott and Bowman) and has access to some amazing hiking trails that lead to some spectacular views of Goshen Scout Reservation. During your stay, Scouts can enjoy activities at Handicraft, Scoutcraft, Aquatics, Ecology, BB and Archery ranges, and a second year program for Webelos II’s.

Packs eat each meal in a dining hall that serves hot and fresh meals every day and stay in camp sites equipped with canvas platform tents, a dining fly, and two army style cots. Throughout the week, Scouts learn outdoor skills that are necessary for the Scouting program as well as team work and confidence building exercises. You will have the opportunity to sign up for a variety of activity badges as well. Please see our documents below for more information about beautiful Camp P.M.I.!

High Adventure Opportunities

Lenhok’sin High Adventure

Lenhok’sin High Adventure is Goshen Scout Reservation’s nationally accredited high adventure program. The program offers Scouts, Venturers, Explorers, and their adult leaders exciting high adventure opportunities they will enjoy and remember forever. The staff at Lenhok’sin will work with you to customize a trek based on your Crew’s interests.

Lenhok’sin is a trail camp. You will have the opportunity to hike the 4,000+ acres of Goshen Scout
Reservation as well as some of the 35,000 acres of surrounding state wildlife game lands in addition to visiting Lenhok’sin staffed outposts. Treks run from Monday through Friday, allowing crews to select 4 outposts to attend.

Trail food is provided to you by the Lenhok’sin staff and prepared by your crew on the trail. Breakfasts and suppers are cooked meals and lunches are generally "no-cook" meals consisting of high protein foods.

Climbing/C.O.P.E.

Challenging Outdoor Personal Experience, or Project C.O.P.E., is the challenge course program of the Boy Scouts of America. It is a series of physical, mental and emotional challenges facilitated by trained and certified staff directed at enhancing personal growth.

In a nutshell, C.O.P.E. is the laboratory for leadership training. In an NCAC C.O.P.E. session, participants have the opportunity to discover their personal leadership style, and experience group dynamics as we transition from Forming, Storming, Norming to Performing (and Adjourning/Reforming).

Goshen Order of the Arrow Trail (G.O.A.T.)

Amangamek-Wipit Lodge #470 has pursued a number of opportunities to educate Order youth about the benefits of outdoor recreation and environmental stewardship as well as to provide service to its Council camps at Goshen Scout Reservation. The lodge formed its first Goshen Order of the Arrow Trail Crew (GOAT) in June 2002 to take advantage of such opportunities. "GOAT" as it is called in our lodge is modeled after the Philmont OA Trail Crew program that has been in operation for many summers.

The GOAT Program offers an innovative leadership and high adventure opportunity. The program challenges older Order youth and adults to experience, first-hand, the interrelationship between outdoor recreation and environmental stewardship. The Trail Crew Program combines the spirit of adventure with an interactive back country program into a two week experience.

Specific benefits the Goshen Order of the Arrow Trail Program provides any participant are:

- Applying practical back country skills in direct support of our Council camps
• Learning to cooperate and to work in unity toward environmental stewardship

• Enhancing one’s understanding of the Order of the Arrow

• Experiencing fun and inner satisfaction from a unique high adventure experience.

High Adventure & Outdoor Ethics

Amangamek-Wipit Lodge will form one or more GOAT crews comprised of six (6) to eight (8) Order youth per crew, aged 14 and older, and two (2) adult advisers per crew. The GOAT Crew’s base camp will be Camp Baird, Goshen Scout Reservation from June 21 through July 4, 2015.

Week One

After crew selection and formation, two adult crew overseers will accompany the crew(s) to Camp Baird on June 21, 2015. From June 22nd through June 27th the GOAT Crew will interact with various trainers on topics related to outdoor ethics and back country conservation so that the youth crew may apply these newly learned skills across the entire breadth of the Lenhok’sin Trail system. The crew(s) will apply what they have learned in improving the trail system, possibly building bridges, and making the hiking experience much better for all that come after them.

The GOAT Crew(s) will be introduced to Goshen’s newest COPE [Challenging Outdoor Personal Experience] course that helps youth to plan, organize, and lead outdoor adventure activities. In addition, crew members can expect to be exposed to advanced outdoor skills, techniques and strategies. Examples of such skills include: Search and Rescue (SAR), fire suppression and back country risk management. Also, each participant can earn certification in Leave No Trace (LNT) ethics.

Week Two

From a variety of program options, not otherwise offered to units attending Lenhok’sin, the youth crew(s) will design a high adventure experience for themselves. On June 29, the GOAT Crew(s) will depart Camp Baird for their multi-day trail adventure. Throughout the two weeks, the participants will gain a deeper understanding of the traditions within the Order of the Arrow.

Order of the Arrow members selected as GOAT Crew participants pay a total program cost of $160. This amount covers the costs for the fourteen (14) day high adventure experience at Goshen.
Council Summer Camp Information

2015 Schedule & Availability
Availability (below) indicates if new units are able to register for a specific week of camp. If your unit has already reserved a week at camp then your Goshen coordinator will be able to add campers as space allows.

<table>
<thead>
<tr>
<th>Camp</th>
<th>Week 1</th>
<th>Week 2</th>
<th>Week 3</th>
<th>Week 4</th>
<th>Week 5</th>
<th>Week 6</th>
</tr>
</thead>
<tbody>
<tr>
<td>PMI (Webelos)</td>
<td>6/21-6/27</td>
<td>6/28-7/4</td>
<td>7/5-7/11</td>
<td>7/12-7/18</td>
<td>7/19-7/25</td>
<td>7/26-8/1</td>
</tr>
<tr>
<td>Ross (Webelos)</td>
<td>6/21-6/27</td>
<td>6/28-7/4</td>
<td>7/5-7/11</td>
<td>7/12-7/18</td>
<td>7/19-7/25</td>
<td>7/26-8/1</td>
</tr>
<tr>
<td>Olmsted</td>
<td>6/21-6/27</td>
<td>6/28-7/4</td>
<td>7/5-7/11</td>
<td>7/12-7/18</td>
<td>7/19-7/25</td>
<td>7/26-8/1</td>
</tr>
<tr>
<td>Marriott</td>
<td>6/22-6/27</td>
<td>6/27-7/4</td>
<td>7/4-7/11</td>
<td>7/11-7/18</td>
<td>7/18-7/25</td>
<td>7/26-8/1</td>
</tr>
<tr>
<td>Lenhok'sin</td>
<td>6/21-6/24</td>
<td>6/28-7/1</td>
<td>7/6-7/9</td>
<td>7/12-7/15</td>
<td>7/29-7/22</td>
<td>No Campers</td>
</tr>
<tr>
<td>High Adventure: 4-day Trek</td>
<td>6/21-6/24</td>
<td>6/28-7/4</td>
<td>7/5-7/11</td>
<td>7/12-7/18</td>
<td>7/19-7/25</td>
<td>No Campers</td>
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<tr>
<td>7-day Trek</td>
<td>6/21-6/27</td>
<td>6/28-7/4</td>
<td>7/5-7/11</td>
<td>7/12-7/18</td>
<td>7/19-7/25</td>
<td>No Campers</td>
</tr>
</tbody>
</table>

2015 Fees & Fee Schedule
Again this coming year, we are making every effort to keep the cost of camp down for all participants. Here are some important deadlines to keep in mind:

<table>
<thead>
<tr>
<th>Payment</th>
<th>Due Date</th>
<th>Olmsted</th>
<th>PMI</th>
<th>Ross</th>
<th>Marriott</th>
<th>Bowman</th>
</tr>
</thead>
<tbody>
<tr>
<td>Early Bird</td>
<td>April 24</td>
<td>Youth: $300</td>
<td>Youth: $300</td>
<td>Youth: $300</td>
<td>Youth: $325</td>
<td>Youth: $325</td>
</tr>
</tbody>
</table>
Regular  May 29
   Adult: $280  Adult: $280  Adult: $280  Adult: $290  Adult: $290
At Camp  At Camp
Youth: $380  Youth: $380  Youth: $380  Youth: $405  Youth: $405

Lenhok'sin High Adventure

<table>
<thead>
<tr>
<th>Payment</th>
<th>Due Date</th>
<th>4 Day Trek</th>
<th>7 Day Trek</th>
</tr>
</thead>
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<tr>
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<td>Youth: $210</td>
<td>Youth: $325</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Adult: $155</td>
<td>Adult: $210</td>
</tr>
<tr>
<td>Regular</td>
<td>May 29</td>
<td>Youth: $250</td>
<td>Youth: $365</td>
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<tr>
<td></td>
<td></td>
<td>Adult: $195</td>
<td>Adult: $250</td>
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<tr>
<td>At Camp</td>
<td>At Camp</td>
<td>Youth: $290</td>
<td>Youth: $405</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Adult: $235</td>
<td>Adult: $290</td>
</tr>
</tbody>
</table>

**Early Bird Fee Special!** All who pay in full by the Early Bird Deadline will be eligible for the 2015 Goshen hat!

Other Fees

<table>
<thead>
<tr>
<th>Fee</th>
<th>Amount</th>
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<tbody>
<tr>
<td>Bus Fee</td>
<td>$45</td>
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<tr>
<td>ATV Program Fee</td>
<td>$50</td>
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</table>

2015 Refund Policy

**If the unit cancels,** the deposit payment (the cost of one adult) is forfeited.

**If an individual cancels,** a replacement scout may be found OR a refund may be requested.

**Replacement Scouts:** Camp fees for one scout may be moved to a new replacement scout within the unit. To qualify for the transfer, the replacement scout should have made no prior payment. As a unit, please keep track of scouts who have paid, canceled, and are being replaced. (Campers Aid recipients cannot move their scholarship money to a replacement scout.)
Refund Requests:

On or before May 29, 2015: A full refund of registration costs will be granted to any request made on the behalf of a camper received. Only requests from unit leaders will be honored (parents, please work through your unit to receive a refund). These requests must be received electronically at the email address GoshenRefunds@Scouting.org with the subject line, “Goshen Refund [camp] [unit] [number].” Refund request letters should name the no-show camper, unit, camp, week, and state the reason for missing camp.

After May 29, 2015: A refund of 40% of registration fees will be granted. These refunds will be processed as a part of the In-Camp reconciliation.

Fees paid for course participation (ATV, Shotgun) are non-refundable. All refunds and rebates will be subject to a final review in the Council office before the check is issued. Checks will be issued to the unit under the care of the registered Committee Chair.

Camper Aid

All Goshen Camper Aid requests are due at the Council Service Center by March 1st, 2015. The Camper Aid Committee will then convene and make award designations. Requests received after February 1st will only be considered if funds are still available.

Please submit this application before registering this Scout for camp online and before paying the Scout’s camp fees. Camper Aid will not be awarded or refunded to registrants who have secured funding from other sources. Additionally, Camper Aid will not be granted in excess of the camp registration fee.

If you have any questions, please contact Gary Carroll at Gary.Carroll@Scouting.org

NCAC Camping Contacts

☐ John Montgomery, Council Camp Committee Chair Jmontgomery@mft-law.com
☐ Mike Meenehan, Aquatics Committee Chair, mmmeenehan@cox.net
☐ John Wolfgang, Shooting Sports Committee Chair, johnwolfgang@gsfcgec.org
☐ Dr. Tony Waisanen, COPE & Climbing Committee Chair cope.ncac@gmail.com
☐ Brian Gannon, High Adventure Committee Chair briangannon@outlook.com
High Adventure Opportunities

**Philmont Scout Ranch**

Born in 1938 as Philturn Rockymountain Scoutcamp, today’s Philmont Scout Ranch is a bustling center for high adventure and training. Youth and adults take advantage of the Ranch’s camping, training and work programs. Most activity takes place during the summer, but Philmont also offers Autumn Adventure and Winter Adventure programs.

More than 1 million Scouts, Venturers, and leaders have experienced the adventure of Philmont since the first camping season in 1939. Throughout its existence, conscientious attention to low-impact camping techniques has helped maintain the Ranch’s wilderness.

The area surrounding the Ranch is rich with history, from the Native Americans who made this arid land their home to the land barons of the 19th century. The town of Cimarron boasts a number of historical buildings, including the St. James Hotel: the site of at least 26 killings during Cimarron’s wilder days.

**Northern Tier**

Northern Tier is the Boy Scouts of America’s gateway to adventure in the Great Northwoods. In the summer, scouts from Northern Tier’s three wilderness canoe bases explore millions of acres of pristine lakes, meandering rivers, dense forests and wetlands in Northern Minnesota, Northwest Ontario and Northeast Manitoba. In the winter, Northern Tier is home to the OKPIK Cold-Weather Camping program, the BSA’s premier winter high adventure program. Fall programming is also available.

Whatever your plans, Northern Tier staff will outfit your crew with state-of-the-art camping equipment as well as a highly trained staff member called an "Interpreter."
Wilderness Canoe Trips in:
Boundary Waters Canoe Area Wilderness of Minnesota
Quetico Provincial Park in Ontaario, Canada
Wilderness Areas of Manitoba, Canada

Contact Northern Tier at:
218-365-4811
info@ntier.org
www.ntier.org

Florida Sea Base

The Florida National High Adventure Sea Base is a unique Scouting program that offers aquatics programs found nowhere else. Whether your interests lie in sailing, scuba diving, rustic camping on an undeveloped barrier island, fishing or a combination of all, this is the place for your troop or crew.

Contact the Florida Sea Base at:
- Mailing Address: P.O. Box 1906, Islamorada, FL 33036
- Physical Address: 73800 Overseas Highway, Islamorada, FL 33036
- Phone: 305.664.4173
- General Manager: Capt. Paul Beal, 305-664-4173  Paul.Beal@scouting.org

The Summit at Betchel Family Reserve

Situated in the wilds of West Virginia, The Summit is a training, Scouting, and adventure center for the millions of youth and adults involved in the Boy Scouts of America. And anyone who loves the outdoors. And home to the National Scout Jamboree. And the Paul R. Christen National High Adventure Base which complements the
three existing bases: Philmont Scout Ranch, Northern Tier and Florida Sea Base.

Get ready for the next century of Scouting. With incredible facilities and amazing outdoor programs, The Summit is a place that takes Scouts and Venturers to the limits of what they think they can do, and then pushes them further.

The Summit is more than just a place for Scouts; it's where future leaders are shaped.

Contact Summit at Betchel Family Reserve at:

summitbsa.org

summit.program@scouting.org

(304)-465-2800
OA High Adventure
The Amagnamek Wipit Lodge holds a campership fund to alleviate the cost of these programs for deserving Arrowmen. For more information, please contact the Lodge Camp Promotions/High Adventure Committee at camping@wipit470.org

Canadian Odyssey
The Order of the Arrow Wilderness Voyage: Canadian Odyssey program is an experience like no other. For two weeks, you will join together with Arrowmen from around the country and experience the wild beauty of the Quetico Provincial Park of Ontario, Canada.

Like its U.S. counterpart the first week of the program is spent giving back to the Quetico through portage trail restoration work. Participants have the opportunity to leave their mark on the Quetico that will enable millions of visitors each year to better enjoy their experience. Trail work involves restoring and protecting trails that have existed for centuries and are in dire need of repair.

The second part of the program is a 90 mile trek from Atikokan, Ontario to Ely, Minnesota.

Ocean Adventure
The Order of the Arrow, in cooperation with the Florida Sea Base, is offering you an opportunity to provide cheerful service while experiencing the adventure and fun of one of the greatest ecosystems on our planet - the Florida Keys and the waters which surround them. This ten day program will provide an array of service opportunities that include work helping to develop the Florida Keys Heritage Trail, removing invasive species in and around the Sea Bases's Big Munson Island, and supporting both the Crane Point Nature Center and Marathon Wild Bird Center in preserving the Keys flora, fauna and wildlife. You will be camping at both Big Munson Island and Crane Point during the service portion of the program, after which you will move aboard a 40-50' sailing yacht for four days at sea. While afloat, you will experience the fun and excitement of life in the Keys from the unique perspective of a sailor as you sail, snorkel on pristine coral reefs, troll for sportfish, and swim in the warm waters of the Keys.

Your program is a 10-day experience in which you will experience wilderness camping, kayaking, sailing, fishing, snorkeling, team building (including a trip on a war canoe) and of course cheerful service. The program will be conservation based and will seek to help protect the eco-system of the Florida Keys.

In addition to the conservation service, participants will strengthen leadership skills, learn about the Keys ecosystem and its marine environment, experience life afloat and strengthen understanding of the Order of the Arrow.
Summit Experience
The Order of the Arrow Summit Experience program is an experience like no other. For 8 days, you will join together with Arrowmen from around the country and experience all that the Summit in West Virginia has to offer.

Four days of the program will be focused on building or maintaining trail around the Summit, and the New River Gorge National River Area. The remainder of the experience will revolve around white water kayaking and rafting, along with mountain biking, climbing, and participation in other Summit activities. Participants will not only build trail, but also bonds of brotherhood as they start their High Adventure journey.

The program is designed to entice younger Arrowmen to participate in High Adventure. Lodges and Chapters are encourage to participate as a crew. Arrowmen ages 14 but not yet 18 will have the opportunity to explore all that the Summit has to offer in terms of adventure, brotherhood and cheerful service.

Trail Crew
The Order of the Arrow Trail Crew program is one of the best ways to experience Scouting's premier high adventure base, Philmont Scout Ranch. For two weeks, participants see and experience all that Philmont has to offer and much more.

For the first week, participants have the chance to make a significant difference to Philmont by participating in trail building in the backcountry. Work will include clearing terrain for trail and constructing switchbacks, retention bars, and several other erosion controls. The impact of this service will be felt by scouts for decades.

The second week of the program is spent experiencing Philmont in its finest. Unlike regular treks, Trail Crews make their own itinerary, instead of selecting from pre-planned routes. You can do and see just about anything, from the Tooth of Time to Baldy Mountain, your crew decides!

Wilderness Voyage
The Order of the Arrow Wilderness Voyage program is an experience like no other. For two weeks, you will join together with Arrowmen from around the country and experience all that the Boundary Waters Canoe Area Wilderness in northern Minnesota has to offer.

The first week of the program is spent giving back to the Boundary Waters through portage trail restoration work. Participants have the opportunity to leave their mark on the Boundary Waters that will enable millions of visitors each year to better enjoy their experience. Trail work involves restoring and protecting trails that have existed for centuries and are in dire need of repair.
The second part of the program is a trek planned by the crew. From the 8-1/2 mile "Grand Portage" leading to Lake Superior, to the Height of Land, even the pictographs on Fishdance Lake, crews have done and seen all in the Boundary Waters.

Guide to Safe Scouting (Concerning Camping)

Safe Swim Defense

BSA groups shall use Safe Swim Defense for all swimming activities. Adult leaders supervising a swimming activity must have completed Safe Swim Defense training within the previous two years. Safe Swim Defense standards apply at backyard, hotel, apartment, and public pools; at established waterfront swim areas such as beaches at state parks and U.S. Army Corps of Engineers lakes; and at all temporary swimming areas such as a lake, river, or ocean. Safe Swim Defense does not apply to boating or water activities such as waterskiing or swamped boat drills that are covered by Safety Afloat guidelines. Safe Swim Defense applies to other nonswimming activities whenever participants enter water over knee deep or when submersion is likely, for example, when fording a stream, seining for bait, or constructing a bridge as a pioneering project. Snorkeling in open water requires each participant to have demonstrated knowledge and skills equivalent to those for Snorkeling BSA in addition to following Safe Swim Defense. Scuba activities must be conducted in accordance with the BSA Scuba policy found in the Guide to Safe Scouting. Because of concerns with hyperventilation, competitive underwater swimming events are not permitted in Scouting. Safe Swim Defense training may be obtained from the BSA Online Learning Center at www.scouting.org, at council summer camps, and at other council and district training events. Confirmation of training is required on tour and activity plans for trips that involve swimming. Additional information on various swimming venues is provided in the Aquatics Supervision guide available from council service centers.

1. Qualified Supervision
   All swimming activity must be supervised by a mature and conscientious adult age 21 or older who understands and knowingly accepts responsibility for the well-being and safety of those in his or her care, and who is trained in and committed to compliance with the eight points of BSA Safe Swim Defense. It is strongly recommended that all units have at least one adult or older youth member currently trained in BSA Aquatics Supervision: Swimming and Water Rescue or BSA Lifeguard to assist in planning and conducting all swimming activities.

2. Personal Health Review
   A complete health history is required of all participants as evidence of fitness for swimming activities. Forms for minors must be signed by a parent or legal guardian. Participants should be asked to relate any recent incidents of illness or injury just prior
to the activity. Supervision and protection should be adjusted to anticipate any potential risks associated with individual health conditions. For significant health conditions, the adult supervisor should require an examination by a physician and consult with the parent, guardian, or caregiver for appropriate precautions.

3. **Safe Area**

All swimming areas must be carefully inspected and prepared for safety prior to each activity. Water depth, quality, temperature, movement, and clarity are important considerations. Hazards must be eliminated or isolated by conspicuous markings and discussed with participants.

**Controlled Access:** There must be safe areas for all participating ability groups to enter and leave the water. Swimming areas of appropriate depth must be defined for each ability group. The entire area must be within easy reach of designated rescue personnel. The area must be clear of boat traffic, surfing, or other nonswimming activities.

**Bottom Conditions and Depth:** The bottom must be clear of trees and debris. Abrupt changes in depth are not allowed in the nonswimmer area. Isolated underwater hazards should be marked with floats. Rescue personnel must be able to easily reach the bottom. Maximum recommended water depth in clear water is 12 feet. Maximum water depth in turbid water is 8 feet.

**Visibility:** Underwater swimming and diving are prohibited in turbid water. Turbid water exists when a swimmer treading water cannot see his feet. Swimming at night is allowed only in areas with water clarity and lighting sufficient for good visibility both above and below the surface.

**Diving and Elevated Entry:** Diving is permitted only into clear, unobstructed water from heights no greater than 40 inches. Water depth must be at least 7 feet. Bottom depth contours below diving boards and elevated surfaces require greater water depths and must conform to state regulations. Persons should not jump into water from heights greater than they are tall, and should jump only into water chest deep or greater with minimal risk from contact with the bottom. No elevated entry is permitted where the person must clear any obstacle, including land.

**Water Temperature:** Comfortable water temperature for swimming is near 80 degrees. Activity in water at 70 degrees or less should be of limited duration and closely monitored for negative effects of chilling.

**Water Quality:** Bodies of stagnant, foul water, areas with significant algae or foam, or areas polluted by livestock or waterfowl should be avoided. Comply with any signs posted by local health authorities. Swimming is not allowed in swimming pools with green, murky, or cloudy water.

**Moving Water:** Participants should be able to easily regain and maintain their footing in currents or waves. Areas with large waves, swiftly flowing currents, or moderate
currents that flow toward the open sea or into areas of danger should be avoided.

**Weather:** Participants should be moved from the water to a position of safety whenever lightning or thunder threatens. Wait at least 30 minutes after the last lightning flash or thunder before leaving shelter. Take precautions to prevent sunburn, dehydration, and hypothermia.

**Life Jacket Use:** Swimming in clear water over 12 feet deep, in turbid water over 8 feet deep, or in flowing water may be allowed if all participants wear properly fitted, Coast Guard–approved life jackets and the supervisor determines that swimming with life jackets is safe under the circumstances.

4. **Response Personnel (Lifeguards)**
   Every swimming activity must be closely and continuously monitored by a trained rescue team on the alert for and ready to respond during emergencies. Professionally trained lifeguards satisfy this need when provided by a regulated facility or tour operator. When lifeguards are not provided by others, the adult supervisor must assign at least two rescue personnel, with additional numbers to maintain a ratio of one rescuer to every 10 participants. The supervisor must provide instruction and rescue equipment and assign areas of responsibility as outlined in Aquatics Supervision, No. 34346. The qualified supervisor, the designated response personnel, and the lookout work together as a safety team. An emergency action plan should be formulated and shared with participants as appropriate.

5. **Lookout**
The lookout continuously monitors the conduct of the swim, identifies any departures from Safe Swim Defense guidelines, alerts rescue personnel as needed, and monitors the weather and environment. The lookout should have a clear view of the entire area but be close enough for easy verbal communication. The lookout must have a sound understanding of Safe Swim Defense but is not required to perform rescues. The adult supervisor may serve simultaneously as the lookout but must assign the task to someone else if engaged in activities that preclude focused observation.

6. **Ability Groups**
All youth and adult participants are designated as swimmers, beginners, or non-swimmers based on swimming ability confirmed by standardized BSA swim classification tests. Each group is assigned a specific swimming area with depths consistent with those abilities. The classification tests should be renewed annually, preferably at the beginning of the season.

**Swimmers pass this test:** Jump feet first into water over the head in depth. Level off and swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be completed in one swim without stops and must include at least one sharp turn. After completing the swim, rest by floating.
Beginners pass this test: Jump feet first into water over the head in depth, level off, and swim 25 feet on the surface. Stop, turn sharply, resume swimming and return to the starting place.

Anyone who has not completed either the beginner or swimmer tests is classified as a non-swimmer.

The non-swimmer area should be no more than waist to chest deep and should be enclosed by physical boundaries such as the shore, a pier, or lines. The enclosed beginner area should contain water of standing depth and may extend to depths just over the head. The swimmer area may be up to 12 feet in depth in clear water and should be defined by floats or other markers.

7. **Buddy System**

Every participant is paired with another. Buddies stay together, monitor each other, and alert the safety team if either needs assistance or is missing. Buddies check into and out of the area together.

Buddies are normally in the same ability group and remain in their assigned area. If they are not of the same ability group, then they swim in the area assigned to the buddy with the lesser ability.

A buddy check reminds participants of their obligation to monitor their buddies and indicates how closely the buddies are keeping track of each other. Roughly every 10 minutes, or as needed to keep the buddies together, the lookout, or other person designated by the supervisor, gives an audible signal, such as a single whistle blast, and a call for “Buddies.” Buddies are expected to raise each other’s hand before completion of a slow, audible count to 10. Buddies that take longer to find each other should be reminded of their responsibility for the other’s safety.

Once everyone has a buddy, a count is made by area and compared with the total number known to be in the water. After the count is confirmed, a signal is given to resume swimming.

8. **Discipline**

Rules are effective only when followed. All participants should know, understand, and respect the rules and procedures for safe swimming provided by Safe Swim Defense guidelines. Applicable rules should be discussed prior to the outing and reviewed for all participants at the water’s edge just before the swimming activity begins. People are more likely to follow directions when they know the reasons for rules and procedures. Consistent, impartially applied rules supported by skill and good judgment provide stepping-stones to a safe, enjoyable outing.
Chemical Fuels

Knowledgeable adult supervision must be provided when Scouts are involved in the storage of chemical fuels, the handling of chemical fuels in the filling of stoves or lanterns, or the lighting of chemical fuels. The use of liquid fuels for starting any type of fire is prohibited.

Guidelines for Safely Using Chemical Stoves and Lanterns

- Use compressed- or liquid-gas stoves or lanterns only with knowledgeable adult supervision and in Scout facilities only where and when permitted.
- Operate and maintain according to manufacturer’s instructions included with the stove or lantern.
- Both gasoline and kerosene shall be kept in well-marked, approved containers (never in a glass container) and stored in a ventilated, locked box at a safe distance (a minimum of 20 feet) from buildings and tents. Keep all chemical fuel containers away from hot stoves and campfires, and store below 100 degrees F.
- Let hot stoves and lanterns cool before changing cylinders of compressed gases or refilling from bottles of liquid gas.
- Refill liquid-gas stoves and lanterns a safe distance from any flames, including other stoves, campfires, and personal smoking substances. A commercial camp stove fuel should be used for safety and performance. Pour through a filter funnel. Recap both the device and the fuel container before igniting.
- Never fuel a stove, heater, or lantern inside a cabin; always do this outdoors. Do not operate a stove, lantern, or charcoal grill in an unventilated structure. Provide at least two ventilation openings, one high and one low, to provide oxygen and exhaust for lethal gases. Never fuel (example: all liquid fuels, charcoal, etc.), ignite, or operate a stove, heater, or lantern in a tent.
- Place the stove on a level, secure surface before operating. On snow, place insulated support under the stove to prevent melting and tipping.
- Periodically check fittings on compressed-gas stoves and on pressurized liquid-gas stoves for leakage, using soap solution before lighting.
- To avoid possible fires, locate gas tanks, stoves, etc., below any tents since heavy leaking gas will flow downhill the same as water.
- When lighting a stove, keep fuel bottles and extra canisters well away. Do not hover over the stove when lighting it. Keep your head and body to one side. Open the stove valve quickly for two full turns and light carefully, with head, fingers, and hands to the side of the burner. Then adjust down.

- Do not leave a lighted stove or lantern unattended.

- Do not overload the stovetop with heavy pots or large frying pans. If pots over 2 quarts are necessary, set up a separate grill with legs to hold the pot, and place the stove under the grill.

- Bring empty fuel containers home for disposal. Do not place in or near fires. Empty fuel containers will explode if heated and should never be put in fireplaces or with burnable trash.

- Follow manufacturers recommendations

**Flammability Warning**

- No tent material is completely fireproof. It can burn when exposed to continued, intense heat or fire. The most important safeguard is to keep flames away from canvas materials. For this reason, the following safety precautions are emphasized:

  - Only flashlights and electric lanterns are permitted in tents. No flames in tents is a rule that must be enforced.

  - Never use liquid-fuel stoves, heaters, lanterns, lighted candles, matches, and other flame sources in or near tents.

  - Do not pitch tents near an open fire.

  - Do not use flammable chemicals near tents--charcoal lighter or spray cans of paint, bug killer, or repellent.

  - Be careful when using electricity and lighting in tents.

  - Always extinguish cooking campfires promptly.

  - Obey all fire laws, ordinances, and regulations.

*As of the 2015 Guide to Safe Scouting*
Standards of Conduct

- **Leave No Trace**

The principles of Leave No Trace might seem unimportant until you consider the combined effects of millions of outdoor visitors. One poorly located campsite or campfire may have little significance, but thousands of such instances seriously degrade the outdoor experience for all. Leaving no trace is everyone’s responsibility.

1. **Plan Ahead and Prepare**

Proper trip planning and preparation helps hikers and campers accomplish trip goals safely and enjoyably while minimizing damage to natural and cultural resources. Campers who plan ahead can avoid unexpected situations, and minimize their impact by complying with area regulations such as observing limitations on group size. Schedule your trek to avoid times of high use. Obtain permits or permission to use the area for your trek.

Proper planning ensures
- Low-risk adventures because campers obtained information concerning geography and weather and prepared accordingly
- Properly located campsites because campers allotted enough time to reach their destination
- Appropriate campfires and minimal trash because of careful meal planning and food repackaging and proper equipment
- Comfortable and fun camping and hiking experiences because the outing matches the skill level of the participants

2. **Travel and Camp on Durable Surfaces**

Damage to land occurs when visitors trample vegetation or communities of organisms beyond recovery. The resulting barren areas develop into undesirable trails, campsites, and soil erosion.

**Concentrate Activity, or Spread Out?**

- In high-use areas, campers should concentrate their activities where vegetation is already absent. Minimize resource damage by using existing trails and selecting designated or existing campsites. Keep campsites small by arranging tents in close proximity.

- In more remote, less-traveled areas, campers should generally spread out. When hiking, take different paths to avoid creating new trails that cause erosion. When camping, disperse tents and cooking activities—and move camp daily to avoid creating permanent-looking campsites. Avoid places where impacts are just beginning to show. Always choose the most durable surfaces available: rock, gravel, sand, compacted soil, dry grasses, or snow.
These guidelines apply to most alpine settings and may be different for other areas, such as deserts. Learn the Leave No Trace techniques for your crew’s specific activity or destination. Check with land managers to be sure of the proper technique.

3. Dispose of Waste Properly (Pack It In, Pack It Out)
This simple yet effective saying motivates backcountry visitors to take their trash home with them. It makes sense to carry out of the backcountry the extra materials taken there by your group or others. Inspect your campsite for trash or spilled foods. Accept the challenge of packing out all trash, leftover food, and litter.

Sanitation
Backcountry users create body waste and wastewater that require proper disposal.

Wastewater. Help prevent contamination of natural water sources: After straining food particles, properly dispose of dishwater by dispersing at least 200 feet (about 80 to 100 strides for a youth) from springs, streams, and lakes. Use biodegradable soap 200 feet or more from any water source.

Human Waste. Proper human waste disposal helps prevent the spread of disease and exposure to others. Catholes 6 to 8 inches deep in humus and 200 feet from water, trails, and campsites are often the easiest and most practical way to dispose of feces.

4. Leave What You Find
Allow others a sense of discovery, and preserve the past. Leave rocks, plants, animals, archaeological artifacts, and other objects as you find them. Examine but do not touch cultural or historical structures and artifacts. It may be illegal to remove artifacts.

Minimize Site Alterations
Do not dig tent trenches or build lean-tos, tables, or chairs. Never hammer nails into trees, hack at trees with hatchets or saws, or damage bark and roots by tying horses to trees for extended periods. Replace surface rocks or twigs that you cleared from the campsite. On high-impact sites, clean the area and dismantle inappropriate user-built facilities such as multiple fire rings and log seats or tables.

Good campsites are found, not made. Avoid altering a site, digging trenches, or building structures.

5. Minimize Campfire Impacts
Some people would not think of camping without a campfire. Yet the naturalness of many areas has been degraded by overuse of fires and increasing demand for firewood.

Lightweight camp stoves make low-impact camping possible by encouraging a shift away from fires. Stoves are fast, eliminate the need for firewood, and make cleanup after meals easier. After dinner, enjoy a candle lantern instead of a fire.

If you build a fire, the most important consideration is the potential for resource damage. Whenever possible, use an existing campfire ring in a well-placed campsite. Choose not to have a fire in areas where wood is scarce—at higher elevations, in heavily used areas with a limited wood supply, or in desert settings.

True Leave No Trace fires are small. Use dead and downed wood that can be broken easily by hand. When possible, burn all wood to ash and remove all unburned trash and food from the fire ring. If a site has two or more fire rings, you may dismantle all but one.
and scatter the materials in the surrounding area. Be certain all wood and campfire debris is cold out.

6. Respect Wildlife
Quick movements and loud noises are stressful to animals. Considerate campers practice these safety methods:

- Observe wildlife from afar to avoid disturbing them.
- Give animals a wide berth, especially during breeding, nesting, and birthing seasons.
- Store food securely and keep garbage and food scraps away from animals so they will not acquire bad habits. Never feed wildlife. Help keep wildlife wild.

You are too close if an animal alters its normal activities.

7. Be Considerate of Other Visitors
Thoughtful campers respect other visitors and protect the quality of their experience.

- Travel and camp in small groups (no more than the group size prescribed by land managers).
- Let nature’s sounds prevail. Keep the noise down and leave radios, tape players, and pets at home.
- Select campsites away from other groups to help preserve their solitude.
- Always travel and camp quietly to avoid disturbing other visitors.
- Make sure the colors of clothing and gear blend with the environment.
- Respect private property and leave gates (open or closed) as found.

Be considerate of other campers and respect their privacy.

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Camping Tips and Tricks

Tips for Your Gear

- Removing sticky pine sap from your gear: Use warm water and mineral oil to remove stubborn pine sap from fabric.
- Minimize condensation in your tent: Keep your vents open and clear of large packs or piles of clothes. For better circulation, keep a top and bottom vent open so that cool dry air is sucked in as the hot moist air leaves.
- Save room: Use a clothes pillow. Instead of packing a big bulky pillow (or not sleeping with one!) Use your sleeping bag stuff sack and some clothes to rest your head on at night.
- Organize your pack to keep your balance. Make sure your heaviest equipment is packed in the lower middle of your pack. Pack medium-weight gear around or above the heaviest gear. This will keep the weight centered and natural feeling.
- Dry your boots quickly. At home, hang wet boots upside down and fill them with crumpled up newspaper to dry them overnight. In the field there are two really effective boot driers; the sun and your feet. If you have the time, put your boots out in the sun. If you need to travel, walk your boots dry.
- The temperature doesn't matter to a sunburn. You can still get sunburned in cloudy or cool weather. Also remember that UV rays are stronger at higher elevations even though it may not feel like it, as the temperature drops. Always take lip balm and sunscreen to protect from sunburn.

- Always know where your bandana is: A bandana is one of the most versatile items you can take on the trail. You can use it for washing, wear it as sun protection, strain water, keep the sweat out of your eyes, and even use it as a makeshift, first aid tool. Of course, it can still be used for its original purpose of nose blowing – just be sure to give it a good wash before using it for any of the above listed uses!

Staying Comfortable
- Natural mosquito repellent: In a pinch some plants will provide repellency to mosquitoes. While it might give a bad tempered French knight something to taunt you about, the leaves of the elderberry bush make a great natural mosquito repellent. Crush the leaves and rub the liquid on exposed skin. There are also manufactured repellents that utilize active ingredients found in plants that will provide natural repellent.

- Prevent blisters: Some people advocate the use of foot lubricants like Hydrosol or Bodyglide to avoid blisters. Powders such as Gold Bond or BlisterShield will also help keep sweaty feet dry.

- Use greasy snack food if kindling is wet: Oily chips like Fritos or Lays potato chips can be used as back-up fire starters if your wood is too wet.

- Don't get caught in the dark: For a rough estimate of how much sunlight is left in the day, find a clear view of the horizon and the sun. Extend your arms in front of you, with your fingers parallel to the horizon. Count how many finger widths are between the sun and the horizon. Each finger width indicates approximately 15 minutes. So for example, four fingers between the sun and horizon indicate 1 hour of sunlight remaining.

- Don't be a sucker. Remove ticks properly: Use tweezers to grasp the tick tightly, as close to the skin as possible. Pull the tick straight out in a slow, steady movement. Do not twist or jerk the tick as it comes out. Doing so will cause the tick’s head to break off in you skin and can become infected. (Gross!)

- Protecting a hot spot: If you start to feel a blister coming on, place a piece of moleskin or a bandage between the skin and your sock inside the shoe. If the skin has already begun to blister, use a blister treatment like GlacierGel to create a buffer and keep the wound stable, moist and clean.

- Use physics to warm your feet: You can use the force of inertia to get the blood flowing again to your cold feet. Simply swing your legs back and forth like a
pendulum. This will force extra blood down into your feet and will keep them warmer.

- **NCAC Scout Shop Locations**

  9190 Rockville Pike, Bethesda, MD 20814 – Phone: (301) 530-93602

  5234 Port Royal Rd, Springfield, VA 22151 – Phone: (703) 321-4836

- **Ten Essentials**

  1. Map
  2. Compass (optionally supplemented with a GPS receiver)
  3. Sunglasses and sunscreen
  4. Extra clothing
  5. Headlamp (or flashlight)
  6. First-aid supplies
  7. Firestarter
  8. Matches
  9. Knife
  10. Extra food

- **Sweet Sixteen of BSA Safety**

  1. QUALIFIED SUPERVISION

  Every BSA activity should be supervised by a conscientious adult who understands and knowingly accepts responsibility for the well-being and safety of the children and youth in his or her care. The supervisor should be sufficiently trained, experienced, and skilled in the activity to be confident of his/her ability to lead and to teach the necessary skills and to respond effectively in the event of an emergency. Field knowledge of all applicable BSA standards and a commitment to implement and follow BSA policies and procedures are essential parts of the supervisor’s qualifications.

  2. PHYSICAL FITNESS

  For youth participants in any potentially strenuous activity, the supervisor should receive a complete health history from a health-care professional, parent, or guardian. Adult participants and youth involved in higher-risk activity (e.g., scuba) may require
professional evaluation in addition to the health history. The supervisor should adjust all supervision, discipline, and protection to anticipate potential risks associated with individual health conditions. Neither youth nor adults should participate in activities for which they are unfit. To do so would place both the individual and others at risk.

3. BUDDY SYSTEM

The long history of the buddy system in Scouting has shown that it is always best to have at least one other person with you and aware at all times as to your circumstances and what you are doing in any outdoor or strenuous activity.

4. SAFE AREA OR COURSE

A key part of the supervisor's responsibility is to know the area or course for the activity and to determine that it is well-suited and free of hazards.

5. EQUIPMENT SELECTION AND MAINTENANCE

Most activity requires some specialized equipment. The equipment should be selected to suit the participant and the activity and to include appropriate safety and program features. The supervisor should also check equipment to determine that it is in good condition for the activity and is properly maintained while in use.

6. PERSONAL SAFETY EQUIPMENT

The supervisor must ensure that every participant has and uses the appropriate personal safety equipment. For example, activity afloat requires a life jacket properly worn by each participant; bikers, horseback riders, and whitewater kayakers need helmets for certain activities; skaters may need protective gear; and all need to be dressed for warmth and utility depending on the circumstances.

7. SAFETY PROCEDURES AND POLICIES

For most activities, there are common-sense procedures and standards that can greatly reduce the risk. These should be known and appreciated by all participants, and the supervisor must ensure compliance.

8. SKILL LEVEL LIMITS

There is a minimum skill level requirement for every activity, and the supervisor must identify and recognize this minimum skill level and be sure that no participants are put at risk by attempting an activity beyond their ability. A good example of skill levels in Scouting is the venerable swim test, which defines conditions for safe swimming based on individual ability.

9. WEATHER CHECK

The risk factors in many outdoor activities vary substantially with weather conditions. These variables and the appropriate response should be understood and anticipated.

10. PLANNING

Safe activity follows a plan that has been conscientiously developed by the experienced supervisor or other competent source. Good planning minimizes risks and
also anticipates contingencies that may require emergency response or a change of plan.

11 COMMUNICATIONS

The supervisor needs to be able to communicate effectively with participants as needed during the activity. Emergency communications also need to be considered in advance for any foreseeable contingencies.

12 PLANS AND NOTICES

BSA tour and activity plans, council office registration, government or landowner authorization, and any similar formalities are the supervisor's responsibility when such are required. Appropriate notification should be directed to parents, enforcement authorities, landowners, and others as needed, before and after the activity.

13. FIRST-AID RESOURCES

The supervisor should determine what first-aid supplies to include among the activity equipment. The level of first-aid training and skill appropriate for the activity should also be considered. An extended trek over remote terrain obviously may require more first-aid resources and capabilities than an afternoon activity in the local community. Whatever is determined to be needed should be available.

14 APPLICABLE LAWS

BSA safety policies generally run parallel or go beyond legal mandates, but the supervisor should confirm and ensure compliance with all applicable regulations or statutes.

15 CPR RESOURCE

Any strenuous activity or remote trek could present a cardiac emergency. Aquatics programs may involve cardiopulmonary emergencies. The BSA strongly recommends that a CPR-trained person (preferably an adult) be part of the leadership for any BSA program. Such a resource should be available for strenuous outdoor activity.

16 DISCIPLINE

No supervisor is effective if he or she cannot control the activity and the individual participants. Youth must respect their leader and follow his or her direction.

Winter Camping Tips

- Some tips to keep in mind when your troop takes on winter camping.
- Fail to Plan = Plan to Fail
- Always bring a bit more than what you think you'll need – water, food, clothes.
- Make sure that you have a good knowledge of the signs of frostbite and hypothermia. You should be able to recognize it in others and in yourself. Tell
someone right away if you or another scout is showing signs of cold-related problems.

- Stay hydrated. It’s easy to get dehydrated in the winter. Eat and drink plenty of carbs.
- Keep out of the wind if you can. A rain fly for a tent can be pitched to serve as a wind break. The wind chill factor can often be considerable and can result in effective temperatures being much lower than nominal.
- Bring extra WATER. It’s easy to get dehydrated in the winter. You aren’t visibly sweating, so you don’t think to drink water, but since the air is so dry, you lose a LOT of water through breathing. Drink lots of water!
- Bring extra food that doesn’t need to be heated or cooked. Granola bars, trail mix, etc.
- Keep a pot of hot water available for cocoa or Cup-a-Soup – these warm from the inside.
- Always eat hot meals (breakfast, lunch, & dinner.) Dutch ovens are the best – they keep the food hot longer. It doesn’t need to be fancy DO cooking. Meals should be 1-pot meals to keep cleanup to a minimum. Don’t get too fancy with the meals - it’s hard to chop onions & carrots at -10°F with gloves on. Prep all meals at home in the warmth of the kitchen.
- Shelter the cooking area from wind (walls of tarps, etc.)
- Fill coffee/cook pots with water before bed. It’s hard to pour frozen water, but easy to thaw it if it’s already in the pot.
- Remember C O L D:
  - Clean - dirty clothes loose their loft and get you cold.
  - Overheat - never get sweaty, strip off layers to stay warm but no too hot.
  - Layers - Dress in synthetic layers for easy temperature control.
  - Dry - wet clothes (and sleeping bags) also loose their insulation.
  - COTTON KILLS! Do not bring cotton. Staying dry is the key to staying warm. Air is an excellent insulator and by wearing several layers of clothes you will keep warm.
● Remember the 3 W’s of layering - Wicking inside layer, Warmth middle layer(s) and Wind/Water outer layer. Wicking should be a polypropylene material as long underwear and also sock liner. Warmth layer(s) should be fleece or wool. The Wind/Water layer should be Gore-Tex or at least 60/40 nylon.

● If you’re camping in the snow, wear snow pants over your regular clothing

● Bring extra hand covering - mittens are warmer than gloves.

● Bring 2 changes of socks per day.

● Everyone must be dry by sundown. No wet (sweaty) bodies or wet inner clothing.

● Use plastic grocery bags or bread bags over socks. This keeps your boots dry and you can easily change those wet socks.

● Keep your hands and feet warm. Your body will always protect the core, so if your hands and feet are warm, your core will also likely be warm. If your hands or feet are cold, put on more layers, and put on a hat!

● Dress right while sleeping. Change into clean, dry clothes before bed. Your body makes moisture and your clothes hold it in - by changing into dry clothes you will stay warmer and it will help keep the inside of your sleeping bag dry. Wearing wool socks and long underwear (tops and bottoms) in the sleeping bag is OK.

● Put on tomorrow’s t-shirt and underwear at bedtime. That way you won’t be starting with everything cold next to your skin in the morning.

● Wear a stocking cap to bed, even if you have a mummy bag.

● Put tomorrow’s clothes in your bag with you. This is especially important if you’re small of stature. It can be pretty hard to warm up a big bag with a little body, the clothes cut down on that work.

● Put a couple of long-lasting hand warmers into your boots after you take them off. Your boots will dry out during the night.

● Fill a couple of Nalgene water bottles with warm water and sleep with one between your legs (warms the femoral artery) and with one at your feet. Or use toe/hand warmers. Toss them into your sleeping bag before you get in. Some of the toe/hand warmers will last 8 hours.

● Eat a high-energy snack before bed, then brush your teeth. The extra fuel will help your body stay warm. Take a Snickers bar to bed and eat it if you wake up chilly in the night.
• Use a sleeping bag that is appropriate for the conditions. Two +20°F sleeping bags, one inside the other will work to lower the rating of both bags.

• Use a bivvy sack to wrap around your sleeping bag. You can make a cheap version of this by getting an inexpensive fleece sleeping bag. It isn't much more than a blanket with a zipper but it helps lower the rating by as much as 10 degrees.

• Use a sleeping bag liner. There are silk and fleece liners that go inside the sleeping bag. They will lower your sleeping bag's rating by up to 10 degrees. Or buy an inexpensive fleece throw or blanket and wrap yourself in it inside the sleeping bag.

• Most cold weather bags are designed to trap heat. The proper way to do this is to pull the drawstrings until the sleeping bag is around your face, not around your neck. If the bag also has a draft harness make sure to use it above the shoulders and it snugs up to your neck to keep cold air from coming in and warm air from going out.

• Don't burrow in - keep your mouth and nose outside the bag. Moisture from your breath collecting in your bag is a quick way to get real cold. Keep the inside of the bag dry.

• Put a trash bag over the bottom half of your sleeping bag to help hold in the heat. A zipped up coat pulled over the foot of a sleeping bag makes an extra layer of insulation.

• Don't sleep directly on the ground. Get a closed cell foam pad to provide insulation between your sleeping bag and the ground. A foam pad cushions and insulates. The air pockets are excellent in providing good insulation properties. Use more than one insulating layer below you – it’s easy to slide off the first one.

• In an emergency, cardboard makes a great insulator. Old newspapers are also good insulation. A layer of foam insulation works too.

• Bring a piece of cardboard to stand on when changing clothes. This will keep any snow on your clothes off your sleeping bag, and help keep your feet warmer than standing on the cold ground.

• A space blanket or silver lined tarp on the floor of the tent or under your sleeping bag will reflect your heat back to you.

• No cots or air mattresses! Better to lay on with 30º earth instead of -10º air.
- Sleep in quinzees or igloos. These are warmer than tents since you’ve got an insulating layer of snow between you and the outside air, instead of just a thin nylon layer.

- If in tents, leave the tent flaps/zippers vented a bit, it cuts down on interior frost.

- Drain your bladder before you go to bed. Having to go in the middle of the night when it is 5 degrees out chills your entire body. Drink all day, but stop one hour before bed.

Awards and Recognition

National Camping Award

The five National Outdoor Awards badges recognize a Boy Scout or Varsity Scout who demonstrates knowledge and experience in camping, hiking, aquatics, riding, or adventure. Scouts earning the National Outdoor Awards badges have demonstrated that they are knowledgeable, safe, and comfortable in the outdoor activity covered by the badge.

National Outdoor Awards badges may be earned in the following areas:

Camping. A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Camping upon successfully completing the following requirements:
1. Earn the First Class rank.
2. Earn the Camping merit badge.
3. Earn two of the following three merit badges: Cooking, First Aid, Pioneering.
4. Complete 25 days and nights of camping—including six consecutive days (five nights) of resident camping, approved and under the auspices and standards of the Boy Scouts of America—including nights camped as part of requirements 1 through 3 above.

A gold device may be earned for each additional 25 nights of camping. A silver device is earned for each additional 100 nights of camping. The Scout may wear any combination of devices totaling his current number of nights camping.

Hiking. A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Hiking upon successfully completing the following requirements:
1. Earn the First Class rank.
2. Earn the Hiking and Orienteering or Geocaching merit badges.
3. Complete 100 miles of hiking or backpacking under the auspices of the Boy Scouts of America, including miles hiked as part of requirement 2.
A gold device may be earned for each additional 50 miles hiked. A silver device is earned for each additional 200 miles of hiking. The Scout may wear any combination of devices totaling his current number of miles hiking.

**Aquatics.** A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Aquatics upon successfully completing the following requirements:
1. Earn the First Class rank.
2. Earn the Swimming and Lifesaving merit badges.
3. Earn the Mile Swim BSA Award.
4. Earn at least one of the following merit badges: Canoeing, Kayaking, Rowing, Scuba Diving, Small-Boat Sailing, Whitewater. Complete at least 25 hours of on-the-water time, applying the skills that you learned in the merit badges.
5. Complete at least 50 hours of any combination of swimming, canoeing, kayaking, rowing, scuba, small-boat sailing, or whitewater activity under the auspices of the Boy Scouts of America, including time spent in requirements 2 through 4.

A gold device may be earned for each additional 25 hours of aquatic activity. A silver device is earned for each additional 100 hours of aquatic activity. The Scout may wear any combination of devices totaling his current number of hours of aquatic activity.

**Riding.** A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Riding upon successfully completing the following requirements:
1. Earn the First Class rank.
2. Complete at least one of the following:
   - Cycling merit badge and 100 miles of cycling; or
   - Horsemanship merit badge and 50 miles of horseback riding.
3. Complete 200 miles of riding activities, either on a non-motorized bike or a stock animal, under the auspices of the Boy Scouts of America, including the miles in requirement 2.

A gold device may be earned for each additional 100 miles of riding. A silver device is earned for each additional 400 miles of riding. The Scout may wear any combination of devices totaling his current number of miles of riding.

**Adventure.** A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Adventure upon successfully completing the following requirements:
1. Earn the First Class rank.
2. Complete the Wilderness Survival, Search and Rescue, or Emergency Preparedness merit badge.
3. Complete 10 of any combination or repetition of the following adventure activities under the auspices of the Boy Scouts of America:
   - A backpacking trip lasting three or more days and covering more than 20 miles without food resupply
   - A canoeing, rowing, or sailing trip lasting three or more days and covering more than 50 miles without food resupply
   - A whitewater trip lasting two or more days and covering more than 20 miles without food resupply
   - A climbing activity on open rock, following Climb On Safely principles, that includes camping overnight
   - Earn the National Historic Trails Award.
9. Earn the 50-Miler Award.
10. Attend any national high-adventure base or any nationally recognized local high-adventure or specialty-adventure program.

Items 3a-g may be repeated as desired. A single activity that satisfies multiple items in 3a-g may be counted as separate activities at the discretion of the unit leader. Similarly, a single activity that doubles an item in 3a-d may be counted as two activities at the discretion of the unit leader. A gold device may be earned for each additional five activities. A silver device is earned for each additional 20 activities. The Scout may wear any combination of devices totaling his current number of activities.

**Outdoor Ethics Awareness Award**

1. Recite from memory and explain the meaning of the Outdoor Code.
2. Watch the National Park Service Leave No Trace video.
3. Complete the Leave No Trace online youth course. Print the certificate.
4. Earn the Tread Lightly! online course certificate. Print the certificate when you are done.
5. Participate in an outdoor ethics course, workshop, or training activity facilitated by a person who has completed the BSA outdoor ethics orientation course or is a BSA outdoor ethics trainer or master.

**Outdoor Ethics Action Award**

1. Do the following:
   a. Unless already completed, earn the Outdoor Ethics Awareness Award.
   b. Complete the BSA outdoor ethics orientation course.
   c. Explain how each of the four points of the Outdoor Code guides your actions when outdoors.
2. Do the following:
   a. Read Chapter 7 of the Boy Scout Handbook on Leave No Trace.
   b. Teach a skill related to the Outdoor Code or Leave No Trace to another Scout in your troop or another Scouting unit.
3. Complete one of the following:
Boy Scouts of America
National Capital Area Council
boyscouts-ncac.org

Order of the Arrow
Amangamek Wipit Lodge #470
wipit470.org

2015

a. Successfully complete a term as your troop Leave No Trace Trainer.

b. Participate in an outing that emphasizes the complete set of Leave No Trace or relevant Tread Lightly! principles. All members of the troop participating in the outing should use the outdoor ethics and the specific skills needed to minimize impacts from their use of the outdoors.

4. Follow the Outdoor Code, Leave No Trace, and Tread Lightly! principles on three outings. Write a paragraph on each outing explaining how you followed the Outdoor Code, Leave No Trace, and Tread Lightly! Share it with your unit leader or an individual who has completed the BSA outdoor ethics orientation course.

5. On a troop outing, help your troop on a service activity that addresses recreational impacts related to the type of outing. The project should be approved in advance by the landowner or land manager and lead to permanent or long-term improvements.

6. Participate in a report at a court of honor or similar family event on the service activity in Requirement 5

Scouter Action Award

1. Do the following:
   a. Earn the Outdoor Ethics Awareness Award.
   b. Complete the BSA outdoor ethics orientation course.
   c. Discuss with your troop how each of the four points of the Outdoor Code guides your actions when outdoors.

2. Read the North American Skills & Ethics booklet to learn about the principles of Leave No Trace. Review the principles of Tread Lightly! Review Chapter 7 of the Boy Scout Handbook and Fieldbook chapters about Leave No Trace, using stoves and campfires, hygiene and waste disposal, and traveling and camping in special environments.

3. Facilitate your troop’s leadership in planning and leading an outing that emphasizes the complete set of Leave No Trace or Tread Lightly! principles. All members of the troop participating in the outing should use outdoor ethics and the specific skills to minimize impacts from their use of the outdoors.
4. Help plan and participate in at least three outings where your troop can follow the Outdoor Code and practice the principles of Leave No Trace and Tread Lightly! Facilitate a discussion at the end of the outings.

5. Assist your unit in arranging for a service project emphasizing outdoor ethics with a local landowner or land manager. The project must be approved by the landowner or land manager in advance. Participate in that project. The project should lead to permanent or long-term improvements.

6. Make, or facilitate youth in making, a presentation at a roundtable or similar gathering about what your troop did for Requirement 4.

7. Help at least three Boy Scouts earn the youth Outdoor Ethics Action Award.

**50-Miler Award**

The 50-Miler Award is presented to each qualifying individual for satisfactory participation in an approved trip. In order to qualify for the award the group of which the individual is a member must fulfill all of the following requirements.

Make complete and satisfactory plans for the trip, including the possibilities of advancement.

Cover the trail or canoe or boat route of not less than 50 consecutive miles; take a minimum of five consecutive days to complete the trip without the aid of motors. (In some areas pack animals may be used.)

During the time on the trail or waterway, complete a minimum of 10 hours each of group work on projects to improve the trail, springs, campsite, portage, or area. If, after checking with recognized authorities, it is not possible to complete 10 hours each of group work on the trail, a similar project may be done in the unit's home area. (There should be no unauthorized cutting of brush or timber.)

Unit or tour leader must then file a 50-Miler Award application with the local council service center. This application gives additional details about planning the trip.
National Historic Trails Award

To earn the award, members of your unit must plan and participate in a historic activity. A unit historic activity requires members to:

Locate a historic trail or site and study information relating to it. (The information may be obtained from an adult historic society, public library, or people living near the trail or site.)

Hike or camp two days and one night along the trail or in the vicinity of the site.

Cooperate with an adult group such as a historic society to restore and mark all or part of this trail or site. (This may be done during the hike or overnight camp.) Or cooperate with such a group to plan and stage a historic pageant, ceremony, or other public event related to this trail or site - such event should be large enough to merit coverage by the local press.

Your unit leader must then file the Historic Trails Award application with your council service center.

World Conservation Award

You can earn this award by earning the following merit badges:

- Environmental Science merit badge
- Either Soil and Water Conservation OR Fish and Wildlife Management merit badge
- Citizenship in the World merit badge

William T. Hornaday Award

William T. Hornaday awards are presented for distinguished service in natural resource conservation for units, Scouts, Venturers, and Scouters. Boy Scouts may earn the Hornaday Badge or the Hornaday Bronze or Silver Medal.
William T. Hornaday Badge

To be eligible for the Hornaday Badge, presented by the local council, a Boy Scout must do the following:

- Earn First Class rank.
- Plan, lead, and carry out at least one project from one of the categories listed below.
- Complete the requirements for any three of the merit badges listed in bold. In addition, complete any two of the others listed.

William T. Hornaday Bronze or Silver Medal

To be eligible for these awards, granted by the National Council, a Boy Scout must do the following:

- Earn First Class rank.
- For the bronze medal: Plan, lead, and carry out three projects from three separate categories listed. For the silver medal: Plan, lead, and carry out four projects from four separate categories listed (see the next page).
- Earn the Environmental Science merit badge. For the bronze medal: Earn at least three more merit badges listed in bold, plus any two others listed. For the silver medal: Earn all six merit badges in bold and any other three.

Project Categories

- Energy conservation, Soil and water conservation, Fish and wildlife management, Forestry and range management, Air and water pollution control, Resource recovery (recycling), Hazardous material disposal and management, Invasive species control

Merit Badges

Camping Related Merit Badges

- Camping*
- Hiking**
- Cooking*
- Wilderness Survival
- Nature
- Bird Study
- Cycling**
- Canoeing
- Rowing
- Sailing
- Orienteering
- Astronomy
  * - Eagle Required
  ** - Eagle Required as an option between Hiking, Swimming and Cycling

Staff Opportunities

**Goshen Scout Reservation**

Every year, the seven camps and programs which make up the Goshen Scout Reservation employ close to 250 highly motivated individuals to participate in the experience of a lifetime. If you are 14 years of age or older by this summer, you could be a part of something huge!

Please contact us anytime to discuss a great summer experience with one of the camps at Goshen Scout Reservation.

Staff Application:
http://www.ncacbsa.org/members/group_content_view.asp?group=119323&id=282490
For more information on Goshen staff opportunities please contact Goshen Director, Gary Carroll at gary.carroll@scouting.org

**National High Adventure Bases**

The BSA’s three national high-adventure bases are looking for quality staff members.

The Florida National High Adventure Sea Base, Northern Tier National High Adventure Program, and Philmont Scout Ranch annually seek applications from qualified men and women. Each season, for example, Philmont alone employs more than 700 individuals, from trail-guide rangers to backcountry program staffers to base camp and Philmont Training Center support people. Likewise, Northern Tier and the Florida Sea Base fill similar seasonal slots. Applicants must be 18 or older; previous Scouting experience and attendance at a high-adventure base are helpful but not required.

Basic qualifications for employment at any of the National High Adventure Bases:

1. You must be at least 18 years old; for some positions, 21 years old.
2. You do not have to be a current member of the Boy Scouts of America to apply for an employment opportunity, however, if offered a position you will be required to become a member of the Boy Scouts of America.
3. You must legally be able to work in the United States.
4. You must agree to submit to a criminal background check.
5. You must successfully complete in advance of arrival an annual medical exam that demonstrates minimum physical capabilities commensurate with the desired position. Please note that some positions have physical requirements, including weight limitations.

- **Florida Sea Base**
  The Florida Sea Base  
  Attn: Director of Program  
  PO Drawer 1906  
  Islamorada, FL 33036  
- **Philmont Scout Ranch**

- **Northern Tier**
  Applications can be found at [http://www.ntier.org/Jobs/](http://www.ntier.org/Jobs/)
  - Mail Staff Applications to:
    Seasonal Personnel
    Northern Tier High Adventure
    PO Box 509
    Ely, MN 55731
  - E-mail Staff Applications to:
    [Jobs@NTier.org](mailto:Jobs@NTier.org)

- **The Summit Bechtel Reserve**
  [http://www.summitbsa.org/jobs/](http://www.summitbsa.org/jobs/)

Employment questions may be sent to summit.seasonalstaff@scouting.org or call 304-465-2800.
Short Term Camping

a. Camping Sites

Kampgrounds of America (KOA)

For more than 50 years, KOA has provided millions of campers with fun, memorable adventures. All of our more than 485 locations across North America continue to be special places designed for the ways you like to camp. That will never change. KOAs are packed with wonderful amenities like Wi-Fi, family activities, cable TV and swimming pools to enhance your stay. Try mini golf. Rent a bike or break out the fishing pole. There’s always plenty to do at KOA. More information at koa.org

- Washington DC / Capitol KOA
  768 Cecil Avenue North Millersville, MD 21108 – Phone: 410-923-2771
- Harpers Ferry / Civil War Battlefields KOA
  343 Campground Road Harpers Ferry, WV 25425 -- Phone: 304-535-6895
- Gettysburg / Battlefield KOA
  20 Knox Road Gettysburg, PA 17325 -- Phone: 717-642-5713
- Hagerstown / Antietam Battlefield KOA
  11759 Snug Harbor Lane Williamsport, MD 21795 -- Phone: 301-223-7571
- Fredericksburg VA / Washington DC S. KOA
  7400 Brookside Lane Fredericksburg, VA 22408-8856 – Phone: 540-898-7252
- Elizabethtown / Hershey KOA
  1980 Turnpike Road Elizabethtown, PA 17022 – Phone: 717-367-7718
- Philadelphia / West Chester KOA
  1659 Embreeville Road Coatesville, PA 19320 – Phone: 610-486-0447
- Jonestown / Hershey NE KOA
  11 Lickdale Rd Jonestown, PA 17038 – Phone: 717-865-6411
- Luray KOA
  3402 Kimball Rd Luray, VA 22835 – Phone: 540-743-7222
- Williamsburg KOA
  4000 Newman Road Williamsburg, VA 23188 – Phone: 757-565-2907
- Harrisonburg / Shenandoah Valley KOA
  12480 Mountain Valley Road Broadway, VA 22815 – Phone: 540-896-8929
- Allentown KOA
  6750 KOA Drive New Tripoli, PA 18066 – Phone: 610-298-2160
- Charlottesville KOA
  3825 Red Hill Road Charlottesville, VA 22903-9710 – Phone: 434-296-9881
- Williamsport South / Nittany Mtn. KOA
  2751 Millers Bottom Road New Columbia, PA 17856 – Phone: 570-568-5541
- Bellefonte / State College KOA
  2481 Jacksonville Road Bellefonte, PA 16823 – Phone: 814-355-7912
- Staunton / Walnut Hills KOA
  484 Walnut Hills Road Staunton, VA 24401-6936 – Phone: 540-337-3920
- Virginia Beach KOA
  1240 General Booth Boulevard Virginia Beach, VA 23451 – Phone: 757-428-1444
- Delaware Water Gap / Pocono Mountain KOA
  227 Hollow Road East Stroudsburg, PA 18302 – Phone: 570-223-8000
- Uniontown KOA
  1101 Riveredge Road Connellsville, PA 15425 – Phone: 724-628-4880
- Lynchburg NW / Blue Ridge Parkway KOA
  6252 Elon Rd Monroe, VA 24574-3012 – Phone: 434-299-5228
- Madison / Pittsburgh S.E. KOA
  764 Waltz Mill Road Ruffs Dale, PA 15679 – Phone: 724-722-4444
- Natural Bridge / Lexington KOA
  214 Kildeer Lane Natural Bridge, VA 24578 – Phone: 540-291-2770
- Honesdale / Poconos KOA
  50 Countryside Lane Honesdale, PA 18431 – Phone: 570-253-0424
- Washington / Pittsburgh SW KOA
  7 KOA Road Washington, PA 15301 – Phone: 724-225-7590
- Flatwoods KOA
  2000 Sutton Lane Sutton, WV 26601—Phone: 304--765-5055
- Butler North KOA
  231 Peaceful Valley Road West Sunbury, PA 16061
Maryland

Janes Island State Park

26280 Alfred J Lawson Dr, Crisfield, MD 21817 – Phone: (410) 968-1565

Located near Crisfield on Maryland’s Eastern Shore, Janes Island State Park offers visitors a unique opportunity to enjoy the beauty and bounty of the Chesapeake Bay. Within the mainland portion of the park are the campground, rental cabins and conference center, picnic areas and pavilions, and the boat ramp and marina.

Pocomoke River State Park

The scenic Pocomoke River is the setting for the Pocomoke River State Park, Shad Landing, and Milburn Landing areas.

Shad Landing is on the south side of the Pocomoke River off Route 113. Milburn Landing is on the north side of the river on Route 364. It is a 25 minute drive between the two areas of Pocomoke River State Park.

Patapsco Valley State

Patapsco Valley State Park extends along 32 miles of the Patapsco River, encompassing 16,043 acres and eight developed recreational areas. Recreational opportunities include hiking, fishing, camping, canoeing, horseback and mountain bike trails, as well as picnicking for individuals or large groups in the park’s many popular pavilions.

The park is nationally known for its trail opportunities and scenery. We have 170 miles of trails, with 70 of those miles identified as maintained trails. There are hiker only trails and multi-use trails accessible from many areas of Patapsco.

Big Run State Park

10368 Savage River Road Swanton MD 21561 – Phone: 301-895-5453

Situated at the mouth of the Savage River Reservoir, Big Run State Park is the perfect base camp from which to enjoy the surrounding Savage River State Forest. Campers at Big Run have easy access to fishing, boating, hiking or hunting.
opportunities. Autumn visitors have a spectacular view of the changing colors on the surrounding mountain ridges.

**Calvert Cliffs State Park**

2750 Sweden Point Road Marbury, MD 20658 – Phone: 301-743-7613

Calvert Cliffs State Park is a day-use park featuring a sandy beach, unique fossils, recycled tire playground, fishing, a freshwater and tidal marshland and 13 miles of hiking trails located in Calvert County.

**Cedarville State Forest**

10201 Bee Oak Rd, Brandywine, MD 20613 · (301) 888-1410

The Piscataway Indian Tribe made this section of Southern Maryland its winter camping ground because of the mild climate and abundance of game. Legend says there is an Indian Burial ground in Cedarville State Forest, but to date it has not been found. The headwaters of the Zekiah Swamp are located in Cedarville. The swamp extends Southward through Charles County for 20 miles, emptying into the Wicomico River. The Swamp is one mile wide, and serves as a haven for wildlife. The surrounding land is mostly agricultural fields. In colonial times and there after efforts were made to drain the swamp for cultivation. Drainage ditches are still evident. To this day, the swamp remains wooded bottom land.

**Elk Neck State Park**

4395 Turkey Point Road Northeast MD 21901-- Phone: (410)287-5333

Enjoy spectacular views of the Chesapeake Bay headwaters! Sandy beaches, marshlands and heavily wooded bluffs rising above the Northeast River. Camping, boating, and swimming are major activities. Several trails meander through the diverse landscape, revealing the great variety of plant and animal life. An easy walking trail to Turkey Point Lighthouse provides a view of the Elk River and the Chesapeake Bay. Family Fun for everyone!

**Point Lookout State Park**

11175 Point Lookout Road, Scotland, MD-- Phone: 301-872-5688

Lighthouse enthusiasts, avid anglers, paddlers and history buffs are just a few of the folks who frequent Point Lookout State Park. Located in southern St. Mary's County, where the Potomac River meets the Chesapeake Bay, this park was once the site of a Civil War prison for Confederate soldiers. Today, it offers great fishing from
a 710-foot fishing pier. Other amenities include boat launch, beaches, hiking trails, picnic areas and camping. The Civil War Museum/Maryland Nature Center opens seasonally and offers nature programs and Civil War history discussions. A Timeless Adventure for all!

**Washington Monument State Park**

6620 Zittlestown Rd, Middletown, MD 21769 – Phone: (301) 791-4767

Located atop South Mountain, Washington Monument State Park is named for the first completed monument dedicated to the memory of George Washington. The Washington Monument is a rugged stone tower that was initially erected by the citizens of Boonsboro in 1827.

**Youghiogheny Nrm Campground**

898 State Park Road Swanton MD 21561 -- Phone: (301)-387-5563

Maryland’s first Wild and Scenic River! This protected river corridor offers a variety of recreational activities, including Class IV and V whitewater rapids at various times of the year. There are public access points for hiking and catch and release fly fishing. Other points are primitive and rugged and should be used by those with the experience and skills necessary. Shelter rentals available.

**Fort Whaley Campground**

8428 Stephen Decatur Hwy Berlin, MD 21811 – Phone: 1-800-228-5590

Fort Whaley Campground is Frontier Town’s cousin campground, located among the towering pines in Whaleyville, Maryland. Open March through November, we offer fine and dandy amenities, planned activities, and the peacefulness of bein’ city close yet country quiet. We’ve got nearly 200 spacious campsites caterin’ to primitive tentin’ all the way up to luxury 45 foot motor homes and campin’ cabins.

**Ramblin’ Pines Campground**

801 Hoods Mill Road Woodbine, Md 21797 – Phone: 410-795-5161

No other campground offer you such easy access to outstanding urban attractions from such an incomparable rural setting. We are perfectly nestled in a quiet, peaceful wooded setting, located in the center of the full range of the Washington - Frederick - Baltimore vacation attractions. For those of you that aren’t looking to go outside the campground for your vacation, we have you taken care of, too. Whether it’s a game of horseshoes, swimming or just taking a walk along the nature trails we have it all. Come and share some camping fun and recreation with us!
**Treehouse Camp at Maple Tree**

20716 Townsend Road Rohrersville, Maryland 21779 – Phone: (301) 432-5585

Twenty acres of beautiful wooded campground, backed up to the Appalachian Trail on South Mountain provide an ideal setting for year-round camping, hiking and river rafting fun. The seclusion, peace and quiet of our campsites offer a relaxing atmosphere to slow down, escape from your busy schedule and enjoy the surrounding nature.

**Roaring Point Waterfront Campground**

POB 80, 2360 Nanticoke Wharf Road Nanticoke, MD 21840 -- Phone: 410-873-2553

Roaring Point Waterfront Campground requests the pleasure of your company. We are a family operated business since 1974. We are a smaller park offering a pristine experience. The majority of our sites are 50'x50'. Our mission is to preserve the traditional camping experience which includes valuable time with family and friends while connecting with our natural surroundings. Fishing, crabbing, swimming and relaxation are some of the favorite things to do at our park. We offer entertainment on most weekends for those that enjoy crafts, bingo, tournaments, live music, and a good ‘ole fashioned hayride.

The property dates back to the 1700’s with Civil War Soldiers camping in the surrounding fields. Also there was the Nanticoke Steamboat that operated off the wharf area of the camp. It transported people to Baltimore, MD and other places along with commerce trade. The pirate Bluebeard is said to have travelled the waters of the Nanticoke River and more. And let us not forget the Nanticoke Indians that lived along the river, protecting and growing their families. Come and learn more about the natural history while making your own memories.

The sunsets are sensational, river breezes refreshing and the hospitality is warm. We hope you will choose us as your next camping destination.

**Holiday Park Campground**

P.O. Box 277 Greensboro, MD 21639-0277 -- (410) 482-6797

With so much to see and do in and around Holiday Park, we're sure you will enjoy your stay. Our sites can accommodate any type of camping equipment, from a pup tent to a 40' bus towing a car. We have over 200 acres, mostly wooded, along the picturesque headwaters of the Choptank River.
Duncan’s Family Campground
5381 Sands Road Lothian, Md. 20711 – Phone: 410-741-9558

Near Washington DC, we’re located just 15 miles southeast and 17 miles south of Annapolis in Lothian, Maryland right next to the town of Upper Marlboro. Baltimore is 35 miles north.

Maryland camping at Duncan’s is close to many attractions such as: The Chesapeake Bay, Annapolis, Six Flags Amusement Park, National Harbor, The Capital Wheel Observation Wheel, Showplace Arena Equestrian Center, Andrews Air Force Base, Maryland Renaissance Festival, Sandy Point State Park, Baltimore Inner Harbor and much more... Here at Duncan's, family camping is our specialty. We have activities and events all the time just for families. PS: kids camp FREE! (5 & under)

We have 28 acres of lovely, mostly wooded, well maintained land. Families enjoy our two playgrounds, swimming pools, mini golf, volley ball, horseshoes, shuffleboard, Basketball, giant board games, store, nature trail and "the largest campground dog park on the east coast". Yes, we are a very pet friendly campground! Click here for dog breed restrictions.

This campground in Maryland enjoys a wide variety of campsites for you. We have full hookup, water & electric, and tent sites. 30 amp and 50 amp service available. Some of our largest sites are over 75' long and wide open. ALL of our full hookup sites are PULL-THRU. Our tent camping sites have their own shady area. We have three separate bath houses and two laundry rooms. If you want to camp close to Washington DC, but away from all of the interstate noise, then Duncan’s is the place for you. We offer a daily shuttle van to the Largo Town Center Metro station which is at the beginning of the blue line.

Little Bennett Campground
23705 Frederick Road Clarksburg, MD 20871 – Phone: 301-528-3430

Little Bennett Campground is part of Little Bennett Regional Park, and offers visitors quality wooded campsites and miles of hiking, biking and equestrian trails throughout 3,700 acres of forests and meadows. With more than 20 miles of trails to explore, 91 wooded campsites from which to choose, and a variety of weekend activities available for all age groups and interests, Little Bennett Campground is a perfect weekend get-away or vacation spot.

Brunswick Family Campground
100 S. Maple Ave Brunswick, MD 21716 -- Phone: 301-834-9950

The Brunswick Family Campground is located between the Potomac River and the C&O Canal, near Harpers Ferry, WV. This full service RV and tent campground right on
the river has over 100 scenic campsites. The campground is conveniently located only 1 hour from the Washington DC and Baltimore beltways.

**Rocky Gap Campgrounds**

12900 Lake Shore Drive Flintstone, MD 21530 – Phone: (301)722-1480

Enjoy the rugged mountain beauty and solitude of 3,000-acre Rocky Gap State Park, home to Lake Habeeb, a year-round mecca for recreational activities including fishing, swimming, and boating (electric motors only). Hike along Rocky Gap Run as it winds its way through an impressive mile-long gorge with sheer cliffs, overlooks, and a hemlock forest dense with rhododendron. Great place for a family camping adventure!
Virginia

**Tall Pine Harbor Campground**

8107 Tall Pines Ln, Temperanceville, VA 23442 -- Phone: (757) 824-0777

Come enjoy the family-oriented destination park where there are no strangers, just camping friends you haven’t met yet! Located on Virginia’s Eastern Shore in Sanford, just minutes away from Chincoteague and Assateague Island. We are nestled amongst the tall pines and the beautiful waterfront of the Pocomoke Sound. Big Rig Friendly. Themed weekends throughout our season!

**Prince William Forrest Park**

18277 Park Entrance Rd, Triangle, VA 22172 -- Phone: (703) 221-7181

Prince William Forest Park is an oasis, a respite of quiet and calm. In 1936, Chopawamsic Recreation Area opened its gates to house children’s ‘relief’ camps during the Great Depression. Renamed Prince William Forest Park in 1948, these fragrant woods and trickling streams have welcomed generations of campers, hikers, bikers and nature lovers. Discover Northern Virginia’s best kept secret!

**Shenandoah Valley Campground**

476 Bald Rock Road Verona, Va. 24482 – Phone: 540-248-CAMP (2267)

Nestled within a 1½ mile horse shoe bend of Middle River, Shenandoah Valley Campground is the only campground in Virginia with a spectacular Waterfall and four 6-person Indoor Hot Tubs. We offer FREE Wi-Fi, River Tubing, Wading, and Trout and Bass Fishing in the River as well as Trout and Bass Fishing in our Well-Stocked Weed Free Lake. We have a Huge Pool and a Kiddie Pool, 18 Hole Mini-Golf, Game Room and Two Playgrounds. Click on the links on the left of this page for information on our Activities and Special Events. Be greeted by our Tame Bunnies and Squirrels on your way to The Cafe for a Pizza, Hand Pulled Pork Barbecue, and Hand Dipped Hershey's Ice Cream. Pitch Horseshoes or Corn Hole, play Basketball or Sand Volleyball or cool off under the refreshing Waterfall. On summer nights sing Karaoke (Fridays) and dance to our DJ (Saturdays). We offer Large Shaded Pull Thrus and Shaded Back-ins along The River. Full Hookups as well as Satellite TV Hookups are available. Our Heated/AC Camping Cabins offer Cable Hookup, Porch Glider, Grill, Fire Ring and Deck. Our On Site Rental Campers offer all the comforts of a camper without the investment.
Misty Mountain Camp Resort

56 Misty Mountain Rd, Greenwood, VA 22943 – Phone: (540) 456-6409

Misty Mountain Camp Resort offers a delightful, relaxing vacation at the foot of the Blue Ridge Mountains near historic Charlottesville, Virginia. Whether you're looking for a private getaway, a group gathering, or fun with the kids, Misty Mountain Camp Resort is sure to meet your needs. Our scenic 50 acre park provides private sites nestled in the trees and a large recreational building with banquet seating to accommodate any large group.

Explore nature trails, splash in our pool, sit by the creek, fish in our pond, play at several playgrounds, climb our hills, shoot hoops and spike the volleyball or pitch horseshoes, take a hayride, enjoy live music and dances, shop at the General Store, shoot pool and play video games, relax in solitude or join with new friends - the choice is yours and it's all at Misty Mountain Camp Resort!

Small Country Campground

4400 Byrd Mill Rd, Louisa, VA 23093 – Phone: (540) 967-2431

Located in the heart of Old Virginia, Small Country Campground is your gateway to the rich history of the Commonwealth of Virginia. While camping at this family-oriented RV & tent campground you’ll be close to local vineyards and flea markets, fascinating historic attractions and towns, golf courses, and much more while camping in modern, full-service park near Louisa. Small Country Campground is family-owned and operated where family values are important. You’ll find events for young and old, spacious campsites and cabins, and friendly hosts. Stay for a weekend, month, or longer.

Shenandoah Hills Campground

110 Campground Ln, Madison, VA 22727 – Phone: (540) 948-4186

Shenandoah Hills Campground is the most amazing and wonderful place for you to laze away the days by the pool or take a luxuriating nap in the shade. If you're feeling frisky, try our Jumping Pillow or other fun recreation we have for you here. If you're feeling particularly adventure, wander to the surrounding area and discover the
magnificence of the Blue Ridge Mountains and all they have to offer including horseback riding, hunting and fishing.

**North Landing Beach Campground**

161 Princess Anne Rd, Virginia Beach, VA 23457 – Phone: (757) 426-6241

If you haven’t experienced Virginia Beach Camping, get ready for an amazing experience at North Landing Beach Resort. From RV camping, cabin vacation rentals to waterfront camping tents with magnificent views of the Atlantic Intracoastal Waterway, North Landing Beach Resort has it all!

**Candy Hill Campground**

165 Ward Ave, Winchester, VA 22602 – Phone: (540) 662-8010

Candy Hill Campground is a beautiful campground located just outside of Winchester, Virginia. Candy Hill Campground is a wonderful place to stop if you’re traveling through or looking for a spot for that perfect vacation away from it all. Open year round Candy Hill Campground is always ready to welcome you, the camper, accepting everything from tents to motor homes this campground is able to suit you. Candy Hill offers beautiful grounds, along with a great campground store. Candy Hill Campground is a great place for family camping.

**Grey’s Point Camp**

3601 Greys Point Rd, Topping, VA 23169 – Phone: (804) 758-2485

A few days at Grey’s Point, along the Rappahannock River, can be an experience you will never forget. We have created a little bit of paradise right here just minutes from Virginia’s Chesapeake Bay in Virginia’s River Country. Walking trails wind along the shore through beautifully landscaped natural areas designed with you in mind.
Greenville Farm Family Campground

14004 Shelter Ln, Haymarket, VA 20169 – Phone: (703) 754-7944

Located 35 miles outside of Washington, D.C. near the Manassas Battlefield, Greenville Farm is a 200 acre working farm with 43 wooded acres developed for your camping pleasure. Campers are free to roam the farm, see the farming operation, and enjoy the animals. Four ponds stocked with bass, bluegill, and channel cats for campers to enjoy.

Pennsylvania

Old Mill Stream Campground

2249 Lincoln Hwy. E., Lancaster, PA 17602 -- Phone: 866-386-2839

Nestled along a quiet stream on 15 acres, Old Mill Stream Campground at Dutch Wonderland combines modern amenities with a convenient location close to area attractions of PA Dutch Country. Within walking distance of Dutch Wonderland Family Amusement Park, and located in the middle of Rte. 30 outlet shopping, restaurants, The Strasburg Railroad, theatres and more. Camp in comfort at one of 130 shaded sites or rent a new family cabin or tipi. Amenities include cable, laundry, country store, trash pick-up and Wi-Fi. Pet friendly

Artillery Ridge Campground

610 Taneytown Rd., Gettysburg, PA 17325-8777 – Phone: 877-335-5596

One mile south of the National Park Visitor Center on Route 134. Historic horse tours, horseback battlefield tours, DC tours, outdoor pool, planned activities, boats, game room, fishing, playground, W/E/S hook-ups, large pull-thrus, cabins, horse camping, pet friendly
Allegheny River Campground

1737 US Route 6 W, Roulette, PA 16746 – Phone: 814-544-8844

Experience waterfront camping along the Allegheny River and explore Historic Route 6 in God's Country, PA Wilds Region. Offering tent sites, RV sites, cabins primitive and full service cabins, trailer rentals, river activities, swimming pool, fishing, groceries, game room and modern bathhouse, laundry, propane service, on site sewer service, full hookup site 20/30/50 amp service, pull thru sites, dog park for your furry friends to run around and relax, park wide WIFI. Also offering organized activities. Located on Route 6 W., six miles west of Coudersport, PA. We have 28 acres of meadow, shaded and waterfront sites. Offer nightly, weekly and seasonal sites. Open Mid April-Mid December. Come visit us in God's Country.

Bald Eagle State Forest

PO Box 147, Laurelton, PA 17835 -- Phone: 570-922-3344

The Forest is comprised of nearly 200,000 acres offering a wide variety of recreational activities and game species, including deer, bear, wild turkey and other small game. Thirteen streams totaling 47 miles are stocked. Hundreds of miles of trails and roads to explore. The district office is located in Laurelton. Always let someone know when and where you will be hiking. Leave no trace of your activities. State parks and forest district office provide maps and self-guiding brochures. Trails within the forest are open to mountain biking. Most trails are kept clear over the summer. It is recommended you contact the district office to find out which trails are better for riding. Trails within the forest are open to horseback riding. Contact the district office for trail maps. Primitive campers spending no more than one night at a campsite typically do not need a camping permit, with certain exceptions. Contact the local forest district office for camping permit information.

The Camp at East Lake

Camp Rd at East Lake Rd., New Milford, PA 18834 – Phone: 800-226-7688

Full service beautiful 25 acre FAMILY campground on serene East Lake, conveniently located 3 miles off Pa. Exit 223 on I-81. Tent, RV and Cabins. Pet friendly. Free WI-Fi. Tent sites are primitive or with water/electric. RV sites are all level with 30 or 50 AMP and pullthrus. 9 rustic cabins and 1-3BR cottage w/Jacuzzi. Park has very nice, clean private restrooms with hot showers, large covered picnic pavilion, playgrounds, coin-op laundry, and rec hall with video games, pool tables, library, and theatre and dance floor. Camp store on site with drinks, snacks, ice cream, ice, fire wood, propane and camping needs. Our park also offers boating, paddle boats, fishing, mini-golf, waterslide, volleyball, horse shoes, shuffle board, complementary coffee, hay rides, fire truck rides, bon-fire with camp sing-along and karaoke. Special events, live music, games and contests
throughout the year. We are near hunting, hiking, paintball, Steam town, restaurants, bridges, historic sites & hospital.

**Crooked Creek Horse Park**

_Huspon Road, Ford City, PA 16226 – Phone: 724-845-4502_

Camping, trails and show equestrian center in Manor Recreation Area. 200+ stalls for rent, 2 lighted show rings, 40+ camping hook-ups for RV. 35 miles of trails. Rodeo in July.

**Elk State Forest**

_258 Sizerville Rd., Emporium, PA 15834 – Phone: 814-486-3353_

Located principally in Elk and Cameron counties, Elk State Forest, comprised of 200,000 acres, is open to primitive camping, licensed hunting and fishing, and offers opportunities for hiking, mountain biking, horseback riding and wildlife viewing. Primitive camping is overnight camping where all equipment is transported in limited trips by non-motorized vehicle methods and where a motorized vehicle is not located near or part of the camping experience. Primitive campers spending no more than one night at a campsite typically do not need a camping permit, with certain exceptions. Primitive camping is carry in, carry out. All trails are open to hiking, mountain biking and horseback riding, unless posted closed. All trails with brochures are painted and cleared yearly. Contact the district office to find out which trails are best suited for your activity, for trail maps or self-guiding brochures and for camping permit information.

**Handsome Lake Recreation Area**

**Indian Rock Campground**

_436 Indian Rock Dam Rd., York, PA 17403-9581 – Phone: 717-741-1764_

A quiet and clean campground located three miles from York. Centrally located between Gettysburg, Lancaster and Hershey. Also bordered by the York Heritage Rail Trail. 40 campsites, boat rentals nearby, fishing nearby. Pet friendly. Open year round.
West Virginia

Rifrafters Campground

286 Rifrafters Campground Drive (Co. Rt. 8) Fayetteville, WV 25840 – Phone 304-574-1065

Rifrafters Campground provides tent and RV camping and economy cabins in the woodlands near Fayetteville, West Virginia (WV) -- only two-miles south of the New River Gorge Bridge. Our cleanliness, accessibility, and quiet family atmosphere have earned us a place among West Virginia's most-popular camping areas.

You’ll also find a friendly full-time staff, exceptionally clean showers and restrooms, and plenty of space for small gatherings and walks in the woods behind the campground. Use our website to explore our camping amenities and find out more about the New River.

Cox Camping

5822 Milo School Road Great Cacapon, WV 25422 – Phone: 304-258-2267 or 301-953-2676

Cox Camping where you can enjoy the four seasons, year round family friendly camping with fantastic mountain views and rustic scenery. Our 60 acre site is located within 2 hours drive from Baltimore and Washington, DC. Located in the West Virginia Eastern Panhandle situated on Sideling Hill between the Potomac and the Cacapon Rivers. Just a few miles from Historic Berkeley Springs, the C&O Canal National Park, the Paw Paw Tunnel, Berkeley Springs State Park, Cacapon State Park, Audubon's Eidolon Nature Preserve and various State Forests.

Our Main Lodge includes a camp store with antique shop, soda machine and a large viewing deck. The lounge area is A/C controlled and has TWO 50'' Satellite TVs and another TV on the outside deck for your viewing enjoyment. We have hot showers, flush toilets and a laundry room available 24 hours a day.

New River Campground Inc.

11218 Midland Trl, Gauley Bridge, WV 25085 – Phone: (304) 632-9821

New River Campground is situated on the National New River, located on Scenic Midland Trail/Route 60 just above Gauley River in Gauley Bridge, West Virginia where they hold a town
festival the last weekend in September every year. We are just minutes from Kanawha Falls, Beckley Exhibition Mine and Hawks Nest State Park. Other local attractions include whitewater rafting and the New River Gorge Bridge—the longest arch bridge in the world and the second highest bridge in the U.S.—which is a local center of focus on Bridge Day (the third Saturday in October).

We strive to provide our customers with a comfortable camping experience that will make them want to return time and time again. We have 39 full hookup (water, electric and sewer) sites and 13 rustic (tents only—no utilities). Each one of our campsites contain a fire ring, a grill and a picnic table. For your comfort, our bathhouse has hot showers and is equipped with heating and air conditioning. We also have a boat launch and a covered shelter that may be rented.

**Abram’s Creek Retreat & Campground**

166 Abrams Creek Dr, Elk Garden, WV 26717 – Phone: (304) 446-5383

Some folks like sun; some folks like rain; some folks like wind. And sometimes things just happen that prevent you from using a reservation you have made with us. We guarantee the weather you like! If you reserve a space at Abrams Creek, and the weather doesn’t suit you, or for any other reason you cannot use the reservation you have made, let us know, and you can apply those funds to a reservation any time in the future here at Abrams Creek (major holiday periods excepted). This option is in addition to our regular cancellation policy.

**Bulltown Campground**

2550 South Main Street Burnsville, West Virginia 26335-7516 – Phone: (304) 452-8006

Head to Bulltown Campground to experience the scenery and historic significance of this central West Virginia region. The large campground is on the edge of Burnsville Lake, just beside the Bulltown Historic Area. This spot occupies the site of a Civil War
battle, where reenactments of the historic event take place twice a year.

The campground is near the headwaters of Burnsville Lake on the Little Kanawha River. The hilly, forested region lies at the foothills of the Allegheny Mountains, just west of the Allegheny Plateau. Take a trip back in time at the Bulltown Historical Village to get a taste of life during the Civil War era. Other activities include hiking, boating, wildlife viewing, fishing, hunting and picnicking. The campground offers nearly 200 campsites. Playgrounds and showers on located within each loop. A boat ramp is within the campground and a beach is about a mile away. A trip to the Bulltown Historic Area Visitor Center is highly recommended. The Burnsville Lake Wildlife Management Area is due east. For camping convenience, two general stores are located within three miles of the campground.

**Prickett's Creek Campground**

_Grafton Rd, Fairmont, WV 26554 – Phone: (304) 363-1910_

Hey, you've been indoors for too long, now's the time for going camping; Prickett's Creek Campground in West Virginia is a tremendous choice. Prickett's Creek Campground is a very popular campground among folks of Idamay. This segment of West Virginia is always a bliss to go to all through camping season. here's a load of outdoors recreation available in the vicinity such as whitewater paddling, playing golf, fishing, and swimming, so you won’t run out of things to do. Loads of folks camp here so they can go to Valley Falls State Park. There is so much enjoyable stuff in the vicinity of Prickett's Creek Campground; camping is such a fun thing to do, and this is a tremendous place to do that.

**Little Coal River Camp Ground**

_101 Tunnel Rd., Julian, WV 25529 – Phone: 304-369-1951_

We are located across from the newly constructed Hatfield McCoy Visitor’s Trail Center. The campground is twenty miles south of Charleston, WV nestled between Corridor G (Route 119) and the Little Coal River near Julian. The campground has 17 RV sites with a large amount of primitive camping available. The RV sites have water, sewer and 20/30/50 amp power hookups. We have a large renovated bathhouse with heat and air conditioning. The vending machine room has a microwave for your convenience. The campground has DIRECT access to the Little Coal River Trailhead.

The campground is located along the banks of the Little Coal River. The tranquil stream offers fishing spots along its scenic banks. Shopping and fine cuisine for all, is just twenty minutes north. Many attractions are located near Charleston. The campground
has one two bedroom cabin. Also, a 36 foot travel trailer is for rent. The remaining Hatfield McCoy trails are to our south.

**Teter’s Campground**

122 Beech Run Rd, Albright, WV 26519 -- Phone: (304) 329-3626

The campground was established in 1976 by Mr. Frank D. Teeter Sr. who wanted to have a place to serve fishermen and visitors in a quaint family environment. Teeter’s is located next to the Historic British Cemetery where four British Soldiers were laid to rest after washing up on shore during WW II. The plot of land that the cemetery is located on was donated by my Grandparents and belongs to the British Government. It is now maintained by the U.S. Coast Guard. Teeter’s Campground offers a laid back camping experience in keeping with the Islands unique quaintness and relaxing state of mind.

**Lazy A Campground**

317 Kathy's Ln Hedgesville, West Virginia 25427 – Phone: 304-229-8185

Open May 1 to October 31. Level, shaded, grassy campground in scenic setting. Fishing in nearby. 30 sites with 30 electric/water service. Located 15 minutes from Inwood, WV. We have fishing, hot showers, clean modern bath-house, pets allowed on leash (no Pitbulls, Dobermans, or Rottweilers!)
Delaware

**Big Oaks Campground**

35567 Big Oaks Lane, Rehoboth Beach, DE 19971 -- Phone (302)-645-6838

Big Oaks Campground offers a variety of activities during the summer season. You can dance outside, show off your artistic ability at our art contests, eat free ice cream cones, play bingo, watch movies or join in one of our tournaments (basketball, horseshoes, shuffleboard, or billiards). Activities include: swimming pool, playground, game room, camp store, shuttle service, snack bar, tile bath, shuffleboard, Civil War gifts, picnic tables, fire rings, horseshoes, basketball court, laundry and free Wi-Fi.

**Holly Lake Campsite**

32087 Holly Lake Rd, Millsboro, DE 19966 -- Phone: (302) 945-3410

Holly Lake Campsites is located in Millsboro, Delaware, just 9 miles from the Atlantic Ocean and the Delaware Bay. A two and a half hour drive from metropolitan Philadelphia; Washington DC or Baltimore, Holly Lake Campsites can accommodate the largest camping units to the smallest of tents. We have hundreds of sites for tents and RVs, as well as 30 cabins, all nestled in the woods near Delaware’s popular resorts and beaches including Lewes, Rehoboth and Dewey Beach. Enjoy sun bathing, fishing, sailing, crabbing, clamming, outlet shopping or a stroll on the Rehoboth Beach Boardwalk in the “Nation’s Summer Capital.”

Our Amenities include a "new" laundromat, the camp store, game room, swimming pool and clean bathhouses, planned activities, miniature golf, Frisbee golf and the petting zoo.

**Delaware Beaches Jellystone Park Camp-Resort**

8295 Brick Granary Rd. Lincoln, DE 19960 -- Phone: (302) 491-6614

Yogi Bear’s Jellystone Park Camp-Resort™ at Delaware Beaches is a stone’s throw from: Unspoiled and pristine beaches, Prime Hook National Wildlife Refuge and incredible state park land. Just a short drive away is Rehoboth Beach - One of Coastal Living Magazine's "Ten Great Coastal Boardwalks", of 2013 and Nerdwallet Travel's "10 Family Friendly Beach Towns".
**Delaware Seashore State Park**

39415 Inlet Road, Rehoboth Beach, DE 19971 – Phone: (302) 227-2800

Water, water everywhere describes Delaware Seashore State Park. Bounded on the east by the mighty Atlantic Ocean, and on the west by Rehoboth Bay and Indian River Bay, the 2825-acre park is a beach-goer’s delight. Throughout history, the forces of wind and water have kept this barrier island largely inaccessible, due to the frequent natural changes of the inlet channel between the bays and the sea. Transportation along this narrow stretch of land was difficult until the Federal government completed construction of two large steel and stone jetties in 1939, stabilizing the Indian River Inlet. The State Park Commission (now the Division of Parks and Recreation) began operating Delaware Seashore State Park in 1965. Today, the park is a major attraction for millions of visitors who enjoy the large variety of water-related activities available along Delaware’s coast.

**Killens Pond State Park Campground**

5025 Killens Pond Road Felton, DE 19943 -- Phone: (302) 284-3412

The wooded campground is a popular attraction at Killens Pond. This year-round facility boasts 59 sites which feature electric and water hookups, accommodating both tents and recreational vehicles. In addition, there is a primitive camping loop for tents only that features 17 walk-in sites.

**Fort DuPont State Park**

45 Clinton St, Delaware City, DE 19706 – Phone: (302) 834-7941

While you are in the Delaware City area, take the time to visit nearby Fort DuPont State Park. Named for Rear Admiral Samuel Francis du Pont, the Fort was actively used as a military base from the Civil War through World War II. Following World War II, the Fort was turned over to the State of Delaware and has been used for various purposes, including the Governor Bacon Health Center. Portions of the land were dedicated as a State Park in 1992.

Fort DuPont is located just south of Delaware City off Route 9. The park features 322 acres along the scenic Delaware River and the Chesapeake and Delaware Canal. Open year-round, the park provides opportunities for passive recreation including picnicking, fishing, and hiking. A self-guided trail is available for visitors to explore the site’s rich historic past. For those interested in more active recreation, the park provides both tennis and basketball courts.
Virgin Islands

Virgin Islands Campground

Phone: 340 776-5488

Virgin Islands Campground is an eco-sensitive resort with self-contained cottages set on pristine, 500-acre Water Island, in the U.S. Virgin Islands.

Known for its natural charm, Water Island is a secluded getaway, where you can spend a quiet day looking out over the ocean from your cottage’s private terrace, or take a leisurely five-minute walk down to idyllic Honeymoon Beach for some snorkeling and sun-bathing or get a little adventurous on rugged and secluded Limestone Bay which is just a quick trek down from your cabin. Regular ferry service (7 min. ride) makes it convenient to shopping, dining and activities in St. Thomas. Also the hourly ferry service allows you to easily island hop between the U.S Virgin Islands as well as the British Virgin Islands.

Cinnamon Bay Campground

Cinnamon Bay, St John, VI 00831 – Phone: 340 776 6330

Cinnamon Bay Campground is committed to offering guests an ecofriendly, tranquil camping experience within the beautifully preserved natural Caribbean surroundings of the US Virgin Islands National Park. Cottages, tents and bare sites each have a selection of site locations, some near the beach, others are tucked amongst the trees. All offer easy access to nearby central bathhouses that include restrooms and cool water showers. Each site is private and serene and within a minute’s walk of the beach.
b. Hiking Trails

The Anacostia Tributary Trail System

Phone: 301-699-2255.

Get away from automobile traffic and experience nature! The Anacostia Tributary Trail System, a link in the national shore-to-shore American Discovery Trail, provides miles of uninterrupted trails along the tributaries of the Anacostia River. The southernmost point of the trail is located at Bladensburg Waterfront Park, and trail spurs extend northeast and northwest along beautiful stream valley parkland. The trail system's continuous greenway traverses a variety of natural environments including woodlands, open fields, and wetlands.

The trail affords ample opportunities for fishing, bird watching, hiking, biking, jogging, horseback riding, and in-line skating. Sites along the Anacostia Tributary Trail System worth a stop include College Park Airport, College Park Aviation Museum, Ellen Linson Swimming Pool, Herbert Wells Ice Rink, Lake Artemesia, Adelphi Mill, College Park Community Center, Paint Branch Golf Course, and many local neighborhood and community parks.

The flat, barrier-free trail system is designed for a wide variety of users, and a signage system with mile markers assists with location awareness. The trail system links several neighborhoods to Metro stations, but commuters needing to travel at speeds greater than 12 miles per hour should consider alternative routes.

Patuxent River Park – Jug Bay Area

16000 Croom Airport Road Upper Marlboro, MD 20772 – Phone: 301-627-6074

Jug Bay Natural Area is the headquarters for the Patuxent River Park properties. This 2,000-acre tract of land is comprised of various natural habitats that buffer the Patuxent River and provide a critical link in conserving the area's natural resources.
The Washington, Baltimore & Annapolis Trail

The Washington, Baltimore and Annapolis (WB&A) Trail runs along the site of the former Washington, Baltimore and Annapolis Railroad. From 1908 through 1935, state-of-the-art electric commuter trains ran along this route through Bowie and Glenn Dale, carrying passengers between Washington, DC, and Baltimore.

The 5.6-mile trail from Route 450 in Glenn Dale, running northeasterly to the Patuxent River, includes five bridge crossings, two tunnel crossings, and two at-grade intersections. Ancillary facilities include trail head parking and rest areas with benches, bike racks, and landscaping. The 10-foot wide bituminous trail runs from Glenn Dale through Bowie, and opened in November 2000. The trail will eventually be extended across the Patuxent River into Anne Arundel County.

Information: 301-699-CALL (2255)

Henson Creek Trail

The 5.7-mile Henson Creek Trail extends from Oxon Hill Road to Temple Hill Road. The trail is a scenic, recreational route through the Henson Creek Stream Valley Park and passes through several neighborhood and community parks, including Tucker Road Athletic Complex and Community Center. The asphalt surface accommodates shared use for cyclists, pedestrians, hikers, joggers and inline skaters. The grassy shoulder accommodates equestrians. The trail has a rating of easy. There are at-grade road crossings at Tucker Road, Bock Road and Brinkley Road. Along Tucker Road, there is a short section where the trail is located in the shoulder of the road.

Appalachian Trail

The Appalachian Trail is a footpath across 2,168 miles of Appalachian Mountain ridgelines from Georgia to Maine. Almost 40 miles of the A.T., as it is affectionately known, cross Maryland, most of which follow the ridgeline of South Mountain.

Catoctin Mountain Park

Catoctin's diverse cultural resources provide several vignettes of our nation's history in one small location. Native Americans quarried rhyolite for the production of lithic tools. A charcoal and iron industry is still visible today, along with
smaller industries including farms, sawmills, and an old moonshine still. Historic structures and products of the Works Progress Administration and the Civilian Conservation Corps, along with the site of our nation's first Job Corps Center, are tangible reminders of the capability of vigorous youth programs to strengthen the nation's economic and social fabric. The totality of resources found in Catoctin Mountain Park reflects much of the early fabric of our country. With 25 miles of trails winding through Catoctin Mountain Park a variety of experiences are available ranging from easy to strenuous, many leading to outstanding scenic vistas.
# DUTY ROSTER

This is a sample Duty Roster. If you have your own form you may use it. Duties could include the following, or as assigned by your Scoutmaster or SPL

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**Water and Stoves**

Maintain the water supply for cooking and cleanup. Establish a safe place for stoves to be fueled and used, and have them ready to light before the cooks need them.

**Cooking**

Assemble ingredients and follow recipes to prepare and serve meals. Have wash water heating on the stove before serving meals.

**Cleanup**

Set out wash and rinse water, oversee the washing of group cooking gear, stow pots and utensils and dispose of garbage. (For more on washing dishes in camp see the Boy Scout Handbook.)

**Food Storage**

Maintain a bear line or other food storage system to protect provisions from animals and weather. Secure all food.
Camp Scout!
The new app for iPhone and iPod touch puts Scouting destinations at your fingertips.

Download on the App Store
**THE CAMPFIRE PROGRAM PLANNER**

How to use this sheet: Be sure that every feature of this campfire program upholds Scouting’s highest traditions.

1. In a campfire planning meeting, fill in the top of the “Campfire Program” sheet (over).
2. On the “Campfire Program Planner” (below) list all units and individuals who will participate in the program.
3. Write down the name, description, and type of song, stunt, or story they have planned.
4. The master-of-the-campfire organizes songs, stunts, and stories in a good sequence considering timing, variety, smoothness, and showmanship.
5. The master-of-the-campfire makes out the campfire program sheet (over).
6. Copies of the program are given to all participants.

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<th>Cheer Planner</th>
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<td>Group or Individual</td>
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<td>Description</td>
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<td>Type</td>
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Opening  
Closing  
Headliner  
Song leader  
Cheerleader  
Main event

BOY SCOUTS OF AMERICA

No. 33696  
1993 Printing
Facility Recommendation Form

Name of Location ________________________________________

Person of Contact ________________________________________ Phone: ______________________________

Website____________________________________________________

Email Address (if applicable) ___________________________________________

Address ____________________________________________________________________________________

City/State/Zip __________________________________________________________________________________

Please briefly describe your camping facility (include number of campsites, campsite size, drinking water source, attractions, facility size, available amenities and any special features)

Please check any of the following that are at your facility:

___Tent Camping
___Activity Field
___Fire Rings
___Pavilion(s)
___Pool
___Lake (boating or canoeing)
___Lake (swimming)
___Restroom Facilities

Thank you,

Amangamek Wipit Lodge, Boy Scout of America

Please return to Marriott Scout Service Center -- 9190 Rockville Pike Bethesda, MD, 20814

Or email to camping@wipit470.org
Feedback Form

Dear Reader,

In order to serve your better as an Order of the Arrow lodge and producer of this guide, we are requesting your input into future editions of this publication. Please take a moment to provide the following information so that we may create an improved “WTGC” guide in the future.

THIS FORM CAN BE FILLED OUT ELECTRONICALLY AT tinyurl.com/wipitcamping-feedback

Where did you first hear about the Where to Go Camping Guide?

Has the WTGC guide been useful to your unit How so?

Is there any additional information that you would like to see included in the guide?

Are there any reference materials that you would be willing to provide in regards to improving the WTGC guide?

Thank you,

Amangamek Wipit Lodge #470

Camp Promotions/High Adventure Committee

Please return to: camping@wipit470.org

2015
References
National Order of the Arrow Website – aa-bsa.org
Boy Scouts of America Website – scouting.org
National Capital Area Council Website – ncacbsa.org
OA High Adventure – adventure.aa-bsa.org
Philmont Scout Ranch - philmontscoutranch.org
Florida Sea Base - bbaseabase.org
Northern Tier – ntier.org
Summit Bechtel Reserve - summitbsa.org
Kampgrounds of America – koa.com
Section NE-6A - ne6a.org
About the Order of the Arrow

For 100 years, the Order of the Arrow (OA) has recognized Scouts and Scouters who best exemplify the Scout Oath and Law in their daily lives. This recognition provides encouragement for others to live these ideals as well. Arrowmen are known for maintaining camping traditions and spirit, promoting year-round and long-term resident camping, developing leaders, and providing cheerful service to others. OA service, activities, adventures, and training for youth and adults are models of quality leadership development and programming that enrich, support, and help to extend Scouting to America’s youth.

Mission

The mission of the Order of the Arrow is to fulfill its purpose as an integral part of the Boy Scouts of America through positive youth leadership under the guidance of selected capable adults.

Purpose

As Scouting’s National Honor Society, our purpose is to:

- Recognize those who best exemplify the Scout Oath and Law in their daily lives and through that recognition cause others to conduct themselves in a way that warrants similar recognition.
- Promote camping, responsible outdoor adventure, and environmental stewardship as essential components of every Scout’s experience, in the unit, year-round, and in summer camp.
- Develop leaders with the willingness, character, spirit and ability to advance the activities of their units, our Brotherhood, Scouting, and ultimately our nation.
- Crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

History

The Order of the Arrow was founded by Dr. E. Urner Goodman and Carroll A. Edson in 1915 at the Treasure Island Camp of the Philadelphia Council, Boy Scouts of America. It became an official program experiment in 1922 and was approved as part of the Scouting program in 1934. In 1948 the OA, recognized as the BSA’s national brotherhood of honor campers, became an official part of the Boy Scouts of America. In 1998, the Order of the Arrow became recognized as Scouting’s National Honor Society when it expanded its reach beyond camping to include a greater focus on leadership development, membership extension, adventurous programming, and broader service to Scouting and the community. Today, its service, activities,
adventures, and training for youth and adults, are models of quality leadership development and programming that enrich, support, and help extend Scouting to America’s youth.

**Membership**

The OA has over 171,000 members in lodges affiliated with more than 290 local BSA councils.

**Eligibility**

The Order of the Arrow membership requirements are:

Unit leader approval. To become eligible for election, a Boy Scout or Varsity Scout must be registered with the Boy Scouts of America and have the approval of his unit leader prior to the election. The unit leader must certify his Scout spirit (i.e., his adherence to the Scout Oath and Law and active participation in unit activities). The unit leader must also certify that the nominee meets all specified requirements at the time of this annual election.

Youth membership qualifications. All members of, or candidates for membership in, the Order of the Arrow who are under 21 years of age shall be considered youth members or candidates for youth membership, subject to meeting the following requirements:

- Be a registered member of the Boy Scouts of America.
- Hold the First Class rank of the Boy Scouts of America, as a minimum.
- After registration with a troop or team, have experienced 15 days and nights of Boy Scout camping during the two-year period prior to the election. The 15 days and nights must include one, but no more than one, long-term camp consisting of six consecutive days and five nights of resident camping, approved and under the auspices and standards of the Boy Scouts of America. The balance of the camping must be overnight, weekend, or other short-term camps.

Candidates for youth membership shall be elected by other youth members in accordance with policies set forth by the national Order of the Arrow committee.

**Ordeal Membership**

The induction process, called the Ordeal, is the first step toward full membership in the Order. Upon completion of the Ordeal and its ceremony, the member is expected to strengthen his involvement in the unit and encourage Scout camping.
Brotherhood Membership

After 10 months of service as an Ordeal member and after fulfilling certain requirements, a member may take part in the Brotherhood ceremony, which places further emphasis on the ideals of Scouting and the Order. Completion of this ceremony signifies full membership in the Order of the Arrow.

Vigil Honor

After two years of exceptional service as a Brotherhood member, and with the approval of the national Order of the Arrow committee, a youth or adult Arrowman may be recognized with the Vigil Honor for their distinguished contributions to their lodge, the Order of the Arrow, Scouting, or their Scout camp. This honor is bestowed by special selection and is limited to one Arrowman for every 50 members registered with the lodge each year.

Lodges

An Order of the Arrow lodge is granted a charter from the National Council, BSA, upon annual application by the lodge’s local council. Only one lodge charter is granted per council. The OA lodge helps the local council provide a quality Scouting program through recognition of Scouting spirit and performance, youth leadership development, adventurous programming, financial support, and enhanced membership tenure.

Sections

An Order of the Arrow section consists of lodges within a geographic area of the region. Annually, representatives of lodges in the section come together for a conclave to share in fellowship, skills, and training. In addition the section creates a monitoring/mentoring relationship with its lodges, provides leadership development opportunities, fosters understanding and adherence to national OA policies and procedures, and coordinates OA administrative and program functions. A section is led by three elected youth officers - the section chief, vice chief, and secretary - who are advised by an adult section adviser and a professional section staff adviser.
2014-2015 Amangamek-Wipit Lodge Officers

- Lodge Chief: Ben Press
- Lodge Vice Chief Operations: Jonathan Bjorson
- Lodge Vice Chief Administration & Communications: Adam O'Connell
- Lodge Vice Chief Finance & Membership: Richie Thomas
- Area Chiefs:
  - Jamie Wilson
  - Geoffrey Loughner
  - Morgan Bentley
  - Aaron Kassman
  - Spencer Gilbert