**Camp Snyder Summer Camp 2017**

Possible advancement requirements scouts achieved while at camp. Please note, den walkers and/or parents should verify the achievement was accomplished, some dens might not visit all stations. (Some adventure requirements may be listed as options to be completed by unit leaders while on camp, not just by camp staff.) There might be achievements they accomplished that are not listed here.

**TIGER**

**Tiger Adventure: Backyard Jungle**

1. With your parent/guardian or other caring adult (referred to in the handbook as “your adult partner”), go for a walk outside, and pick out two or more sights or sounds of “nature” around you. Discuss with your partner or den.
2. Point out two different kinds of birds that live in your area. With your parent/guardian, other caring adult, or den, find out more about one of these birds.

5. With your adult partner, go on a walk, and pick out two sounds that you hear in “jungle.”

 **Adventure: Games Tigers Play**

1. a. Play two initiative or team-building games with the members of your den.

b. Listen carefully to your leader while the rules are being explained, and follow directions when playing.

c. At the end of the game, talk with the leader about what you learned when you played the game. Tell how you helped the den by playing your part.

**Tiger Adventure: Tigers in the Wild**

1. While on the hike, find three different kinds of plants, animals, or signs that animals have been on the trail. List what you saw in your Tiger Handbook.
2. Participate in an outdoor pack meeting or pack campfire. Sing a song or act out a skit with your Tiger den as part of the program.
3. Find two different trees and two different types of plants that grow in your area. Write their names in your Tiger Handbook.

**WOLF**

**Wolf Adventure: Call of the Wild**

1. Attend one of the following:

A. A pack or family campout

B. An outdoor activity with your den or pack

C. Day camp

D. Resident camp

1. With your family or den, make a list of possible weather changes that could happen during your outing according to the time of year you are outside. Tell how you will be prepared for each one.
2. Do the following:

A. Recite the Outdoor Code with your leader.

B. Recite the Leave No Trace Principles for Kids with your leader. Talk about how these principles support the Outdoor Code.

C. After your outdoor activity or campout, list the ways you demonstrated being careful with fire or other dangers.

1. Show how to tie an overhand knot and a square knot.
2. While on a den or family outing, identify four different types of animals you see or explain evidence of their presence. Tell how you identified them.

**Wolf Adventure: Paws on the Path**

1. Tell what the buddy system is and why we always use it in Cub Scouts. Describe what you should do if you get separated from your group while hiking.

**Wolf Adventure: Running With the Pack**

1. Play catch with someone in your den or family who is standing 5 steps away from you. Play until you can throw and catch successfully at this distance. Take a step back and see if you can improve your throwing and catching skills.
2. Practice balancing as you walk forward, backward, and sideways.
3. Practice flexibility and balance by doing a front roll, a back roll, and a frog stand.
4. Play a sport or game with your den or family, and show good sportsmanship.
5. Do at least two of the following: frog leap, inchworm walk, kangaroo hop, or crab walk.

**Wolf Elective Adventures: Spirit of the Water**

1. Discuss how the water in your community can become polluted.
2. Explain one way that you can help conserve water in your home.
3. Explain to your den leader why swimming is good exercise.
4. Explain the safety rules that you need to follow before participating in swimming or boating.
5. Visit a local pool or public swimming area with your family or Wolf den. With qualified supervision, jump into water that is at least chest-high, and swim 25 feet or more.

**BEAR**

**Bear Adventure: Fur, Feathers, and Ferns**

1. Visit one of the following: zoo, wildlife refuge, nature center, aviary, game preserve, local conservation area, wildlife rescue group, or fish hatchery. Describe what you learned during your visit.
2. Observe wildlife from a distance. Describe what you saw.

**Bear Elective Adventures: Salmon Run**

1. Explain the importance of response personnel or lifeguards in a swimming area. Tell how the buddy system works and why it is important.
2. Visit a local pool or swimming area with your den or family. Go swimming or take a swimming lesson.
3. Explain the safety rules that you need to follow before participating in boating.
4. Identify the safety equipment needed when going boating.
5. Demonstrate correct rowing or paddling form. Explain how rowing and canoeing are good exercise.
6. Show how to do both a reach rescue and a throw rescue.
7. Demonstrate the front crawl swim stroke to your den or family.
8. Name the three [swimming ability groups](http://meritbadge.org/wiki/index.php/BSA_swimmer_test) for the Boy Scouts of America.
9. Earn the [BSA beginner swim](http://meritbadge.org/wiki/index.php/BSA_swimmer_test) classification.

**WEBELOS PROGRAM**

You need to verify what Webelos activities were covered. Some stations don't have enough time to cover all requirements for all ranks.

**Webelos/AOL Required Adventure: First Responder**

Complete Requirement 1 and at least five others.

1. Explain what first aid is. Tell what you should do after an accident.
2. Show what to do for hurry cases of first aid: Serious bleeding, heart attack or sudden cardiac arrest, stopped breathing, stroke, poisoning
3. Show how to help a choking victim.
4. Show how to treat for shock.
5. Demonstrate how to treat at least five of the following:

A. Cuts and scratches,

B. Burns and scalds,

C. Sunburn,

D. Blisters on the hand or foot,

E. Tick bites,

F. Bites and stings of other insects,

G. Venomous snakebites,

H. Nosebleed,

I. Frostbite

1. Put together a simple home first-aid kit. Explain what you included and how to use each item correctly. (DO THIS AS A GROUP – not as a take home).

**Webelos/AOL Elective Adventure: Art Explosion**

Complete Requirements 1-3.

1. Visit an art museum, gallery, or exhibit. Discuss with an adult the art you saw. What did you like?
2. Create two self-portraits using two different techniques, such as drawing, painting, printmaking, sculpture, and computer illustration.
3. Do two of the following:

a. Draw or paint an original picture outdoors, using the art materials of your choice.

b. Use clay to sculpt a simple form.

**Webelos/AOL Elective Adventure: Build- It**

1. Learn about some basic tools and the proper use of each tool. Learn about and understand the need for safety when you work with tools.
2. With the guidance of your Webelos den leader, parent, or guardian, select a carpentry project and build it.
3. List the tools that you use safely as you build your project; create a list of materials needed to build your project. Put a checkmark next to the tools on your list that you used for the first time.

**Webelos/AOL Elective Adventure: Build My Own Hero**

1. Discover what it means to be a hero. Invite a local hero to meet with your den.
2. Describe how citizens can be heroes in their communities.
3. Recognize a hero in your community by presenting him or her with a “My Hero Award"
4. Learn about a Scout hero.
5. Create your own superhero.

**Webelos/AOL Elective Adventure: Aquanaut**

Complete Requirements 1-4 and at least two others.

1. State the safety precautions you need to take before doing any water activity.
2. Discuss the importance of learning the skills you need to know before going boating.
3. Explain the meaning of “order of rescue” and demonstrate the reach and throw rescue techniques from land.
4. Attempt the [BSA swimmer test](http://meritbadge.org/wiki/index.php/BSA_swimmer_test).
5. Demonstrate the precautions you must take before attempting to dive headfirst into the water, and attempt a front surface dive.
6. Learn and demonstrate two of the following strokes: crawl, sidestroke, breaststroke, or elementary backstroke.
7. Invite a current or former lifeguard, or member of a rescue squad, the U.S. Coast Guard, U.S. Navy, or other armed forces branch who has had swimming and rescue training to your den meeting. Find out what training and other experiences this person has had.
8. Demonstrate how to correctly fasten a life jacket that is the right size for you. Jump into water over your head. Swim 25 feet wearing the life jacket. Get out of the water, remove the life jacket, and hang it where it will dry.
9. If you are a qualified swimmer, select a paddle of the proper size, and paddle a canoe with an adult’s supervision.

**Webelos/AOL Elective Earth Rocks!**

Complete all Requirements.

1. Do the following:

a. Explain the meaning of the word “geology.”

b. Explain why this kind of science is an important part of your world.

1. Do the following:

a. With your family or den, make a mineral test kit, and test minerals according to the Mohs scale of mineral hardness..

**Webelos/AOL Elective Adventure: Into the Wild – (Camp is not providing but could be done as a den while here)**

Complete at least six of the following Requirements.

1. Watch for birds in your yard, neighborhood, or area for one week. Identify the birds you see, and write down where and when you saw them.
2. Watch at least four wild creatures (reptiles, amphibians, arachnids, fish, insects, or mammals) in the wild. Describe the kind of place (forest, field, marsh, yard, or park) where you saw them. Tell what they were doing.
3. Identify an insect, reptile, bird, or other wild animal that is found only in your area of the country. Tell why it survives in your area.
4. Give examples of at least two of the following:

a. A producer, a consumer, and a decomposer in the food chain of an ecosystem

b. One way humans have changed the balance of nature

c. How you can help protect the balance of nature

1. Learn about aquatic ecosystems and wetlands in your area. Talk with your Webelos den leader or family about the important role aquatic ecosystems and wetlands play in supporting life cycles of wildlife and humans, and list three ways you can help.

**Webelos/AOL Elective Adventure: Into the Woods (partial at Nature and can be completed with unit)**

Complete at least Requirements 1-4 and one other.

1. Identify two different groups of trees and the parts of a tree.
2. Identify four trees common to the area where you live. Tell whether they are native to your area. Tell how both wildlife and humans use them.
3. Identify four plants common to the area where you live. Tell which animals use them and for what purpose.
4. Develop a plan to care for and then plant at least one plant or tree, either indoors in a pot or outdoors. Tell how this plant or tree helps the environment in which it is planted and what the plant or tree will be used for.
5. Make a list of items in your home that are made from wood and share it with your den. **OR:** With your den, take a walk and identify useful things made from wood.
6. Explain how the growth rings of a tree trunk tell its life story. Describe different types of tree bark and explain what the bark does for the tree.
7. Visit a nature center, nursery, tree farm, or park, and speak with someone knowledgeable about trees and plants that are native to your area. Explain how plants and trees are important to our ecosystem and how they improve our environment.

**Webelos/AOL Elective Adventure: Sportsman**

1. Participate in two sports, either as an individual or part of a team.
2. Complete the following requirements:

a. Explain what good sportsmanship means.

b. Role-play a situation that demonstrates good sportsmanship.

c. Give an example of a time when you experienced or saw someone showing good sportsmanship.

**Shooting Sports**

Please review the Cub Scout shooting sports guide. Guide is provided on gotosnyder.org